

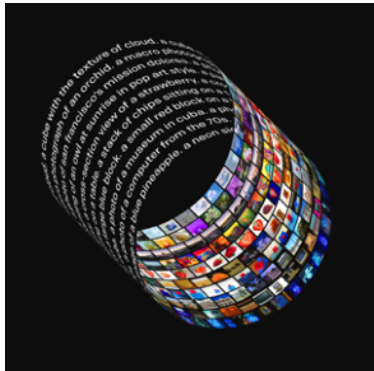
# Modular learning for improving AI assistants

Herke van Hoof

# AI milestones



ChatGPT

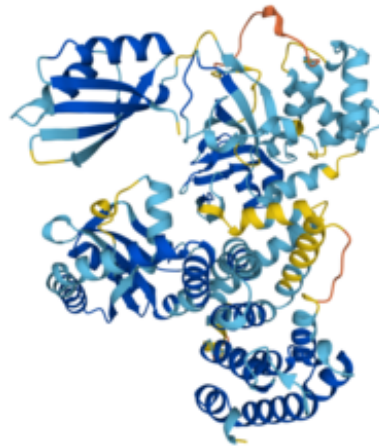


openai.com / Dall-E



# Challenges for AI assistants

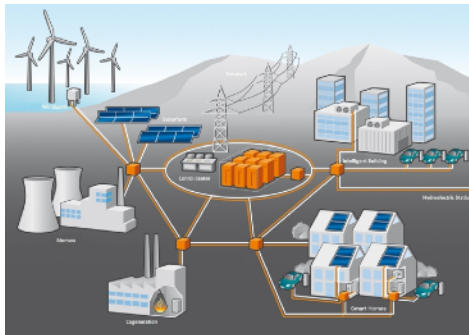
Wikipedia / University of Toronto (CC BY-SA 4.0)



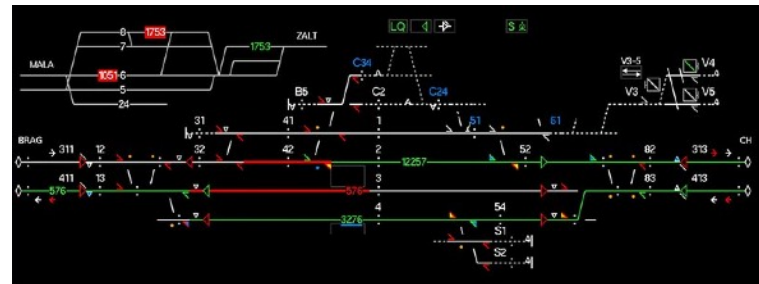
Wikipedia/DeepMind (CC BY 4.0)



Wikipedia / Luka Peternel (CC BY-SA 4.0)



Wikipedia / Miloš Křivan (CC0)



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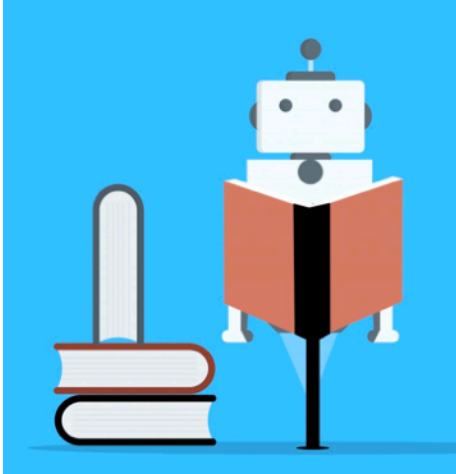
# What makes these tasks hard?

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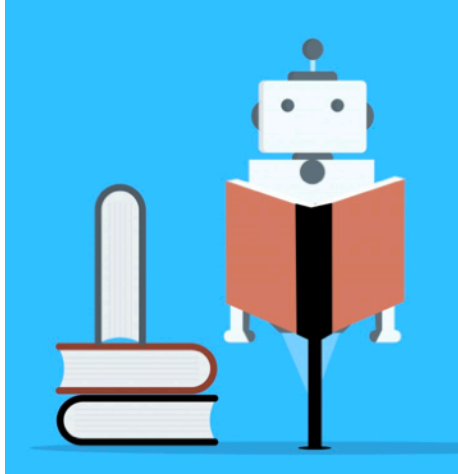
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Data availability

pxhere.com /  
mohamed hassan (CC0)

# What makes these tasks hard?



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Data availability

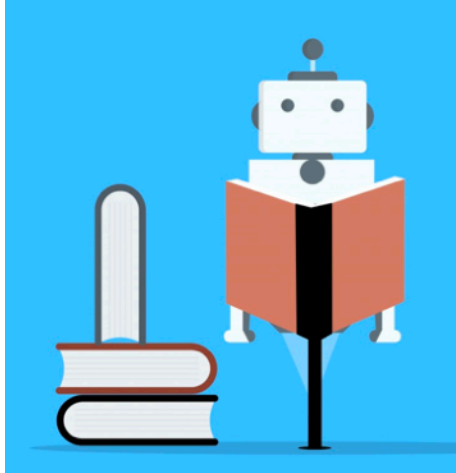
Instruction following



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# What makes these tasks hard?



Data availability

Instruction following

Lack of explicit planning



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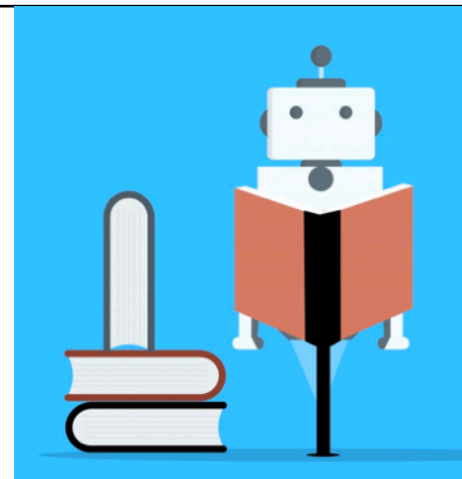


Flicker / Tengrain

# What makes these tasks hard

## Data availability

- Often small datasets for each specific task
- LLM / VLM pre-training targets text/visual domains and non-specialists tasks
- Current (deep) RL needs much more data



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# What makes these tasks hard

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## Instruction following

- Capable artificial agents should be able to reach different goals, under different preferences and constraints, each time
- Instructions usually more abstract than direct sensory-motor signals



Wikipedia / Ocarina188 (CC BY-SA 4.0)

LLMs/VLMs are strong at instruction following

(Deep) RL methods usually don't take complex instructions

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# What makes these tasks hard

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Explicit reasoning or planning needed or desired

- Generalize in predictable ways, provide transparency
- Use prior knowledge or constraints: 'business logic', fairness

LLMs notoriously bad in multi-step reasoning (e.g., Sudoku)

Some deep RL methods do look ahead (e.g. AlphaGo)



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# What makes these tasks hard

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Requirements for capable AI agents

Requirement	LLMs / VLMs	Deep RL
Handle modest 'niche' datasets	X	X
Explicit reasoning or planning	X	✓
Instruction following	✓	X

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# A modular point of view

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*A modular* point of view can help address these issues

Modular: solutions are (possibly recursively) composed of smaller units that can be shared within and/or between tasks

Example:

- Modules form a hierarchy with one high-level policy that chooses to activate one of several low-level policies

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# A modular point of view

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Modular strategies can help address the main challenges:

- Modular strategies can generalize in a predictable and structured manner, efficiently learning from relatively *small amounts of data*.
- Modular strategies can help bridge between low-level and high-level behavior, aiding *instruction following, reasoning and planning*.

# Our work on modular learning so far

	<i>Data efficiency</i>	<i>Learning &amp; Planning</i>	<i>Instruction following</i>
<i>Daniel et al., 2016</i>	✓		
<i>Smith et al., 2018</i>	✓		
<i>Woehlke et al., 2021</i>	✓	✓	½
<i>Kool et al., 2022</i>		✓	
<i>Höpner et al., 2022</i>	✓		
<i>Woehlke et al., 2022</i>	✓	✓	½
<i>Woehlke et al., 2023</i>		✓	½
<i>Kuric et al., 2023</i>	✓		
<i>Kuric et al., 2024</i>	✓	✓	✓
<i>Höpner et al., 2025</i>	✓	½	✓
<i>Macfarlane et al., 2025</i>			✓



# Our work on modular learning so far

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<i>Kuric et al., 2023</i>	✓		
<i>Kuric et al., 2024</i>	✓	✓	✓
<i>Höpner et al., 2025</i>	✓	½	✓
<i>Macfarlane et al., 2025</i>			✓

# Our work on modular learning so far

	<i>Data efficiency</i>	<i>Learning &amp; Planning</i>	<i>Instruction following</i>
<i>Daniel et al., 2016</i>	Our work on this topic focuses on the underlying principles, and not (yet) on scaling up to complex applications		
<i>Smith et al., 2018</i>			
<i>Woehlke et al., 2021</i>			
<i>Kool et al., 2022</i>			
<i>Höpner et al., 2022</i>	✓		
<i>Woehlke et al., 2022</i>	✓	✓	1/2
<i>Woehlke et al., 2023</i>		✓	1/2
<i>Kuric et al., 2023</i>	✓		
<i>Kuric et al., 2024</i>	✓	✓	✓
<i>Höpner et al., 2025</i>	✓	1/2	✓
<i>Macfarlane et al., 2025</i>			✓

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# Modular learning for improving AI assistants

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*Woehlke et al., 2022*



$\frac{1}{2}$

*Kuric et al., 2024*



*Macfarlane et al., 2025*



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# Modular learning for improving AI assistants

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*Woehlke et al., 2022*

✓

✓

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*Kuric et al., 2024*

✓

✓

✓

*Macfarlane et al., 2025*

✓

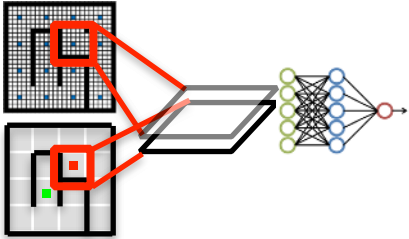
# Modular learning for improving AI assistants

Woehlke et al., 2022

✓

✓

$\frac{1}{2}$



- *Learning and planning* have different advantages
- How can learning and planning modules interact?
- Does this allow tackling large and complex domains?

Kuric et al., 2024

✓

✓

✓

Macfarlane et al., 2025

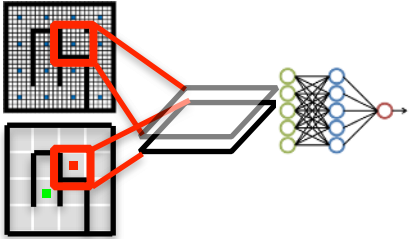
✓

# Modular learning for improving AI assistants

Woehlke et al., 2022

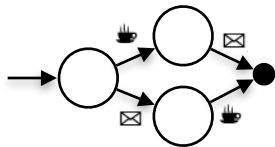


1/2



- *Learning and planning* have different advantages
- How can learning and planning modules interact?
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Kuric et al., 2024



- How to learn for complex & never before seen *instructions*?
- Pre-learn behavior modules for different context
- Use on-the-fly *planning* to combine these modules

Macfarlane et al., 2025



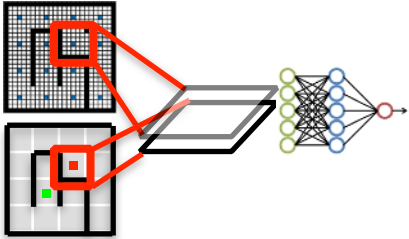


# Modular learning for improving AI assistants

Woehlke et al., 2022

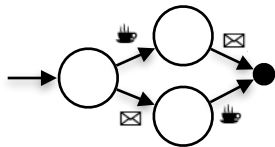


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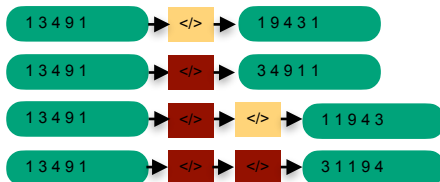
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Kuric et al., 2024



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Macfarlane et al., 2025



- Learn symbolic 'language' to describe mappings
- Allows *compositional generalization* in learned model
- Test-time optimization using differentiable decoder

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# Planning and learning modules

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AI assistants should be capable of quick adaptation to changes in their environment

Pure learning approaches would need large amount of data / experience to react to new changes

Can planning help?

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# Planning and learning modules

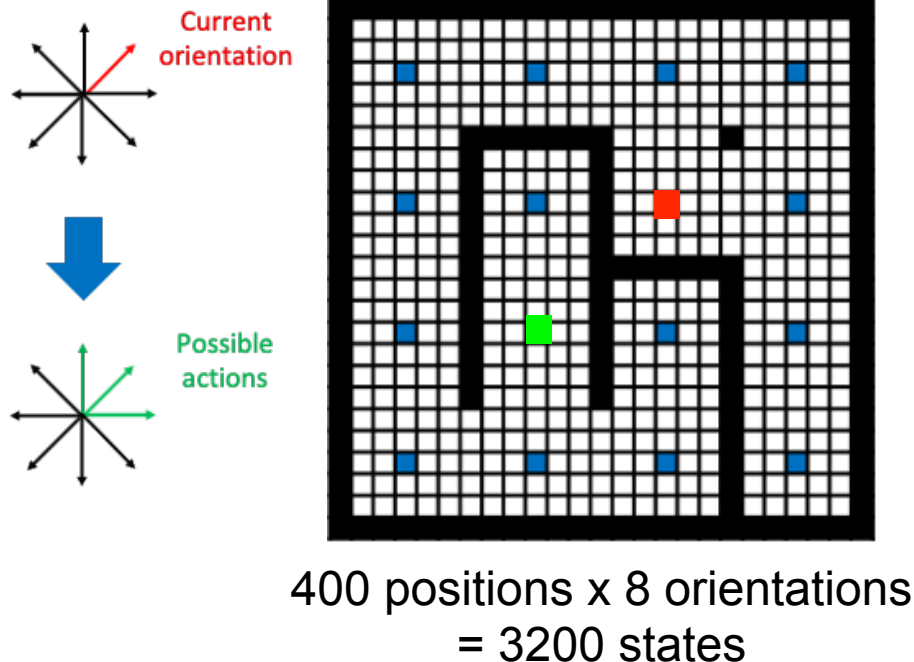
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While planning does not *use* data, it requires time, especially for large problems.

Can we decompose a family of large decision making problem into two modules?

- A local, learned module is learned and can decide fast. A local focus makes the learning problem much easier.
- A global planning module can adapt to changes in environment. Local details can be abstracted

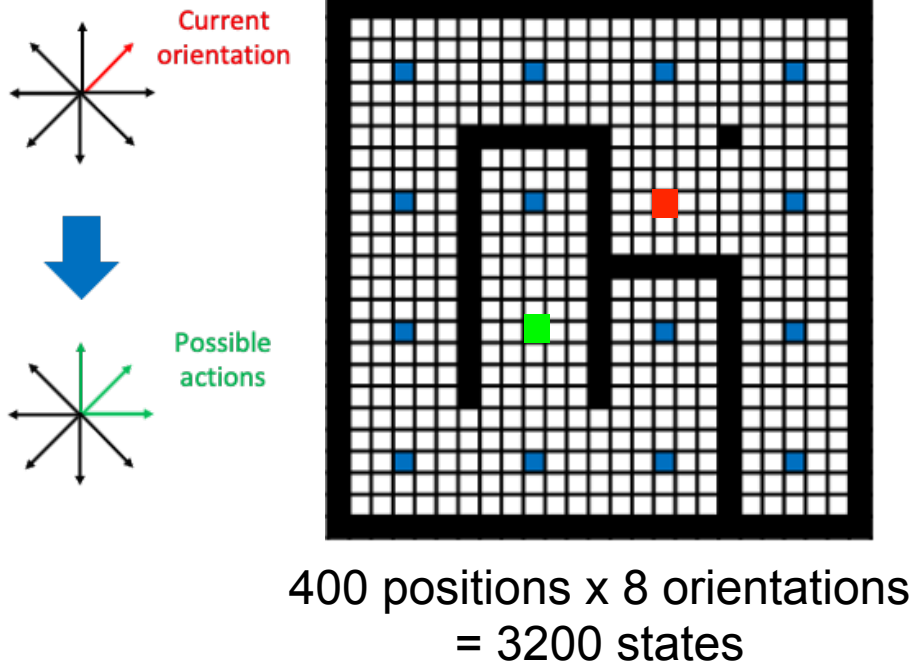
# Motivating example: grid world navigation



Wöhlke, J., Schmitt, F., & van Hoof, H. (2022). Value Refinement Network (VRN). In *IJCAI*.

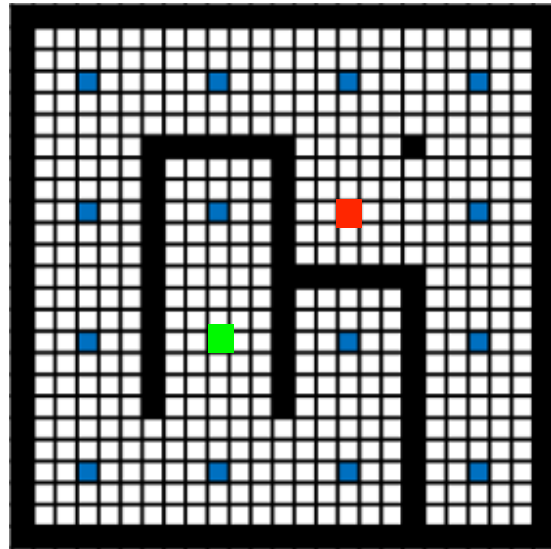
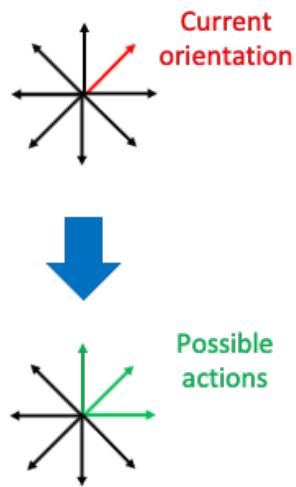
# Motivating example: grid world navigation

Global planning in abstracted  
problem



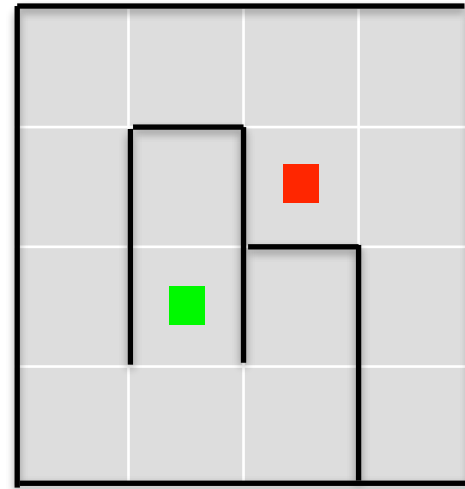
Wöhlke, J., Schmitt, F., & van Hoof, H. (2022). Value Refinement Network (VRN). In *IJCAI*.

# Motivating example: grid world navigation



400 positions x 8 orientations  
= 3200 states

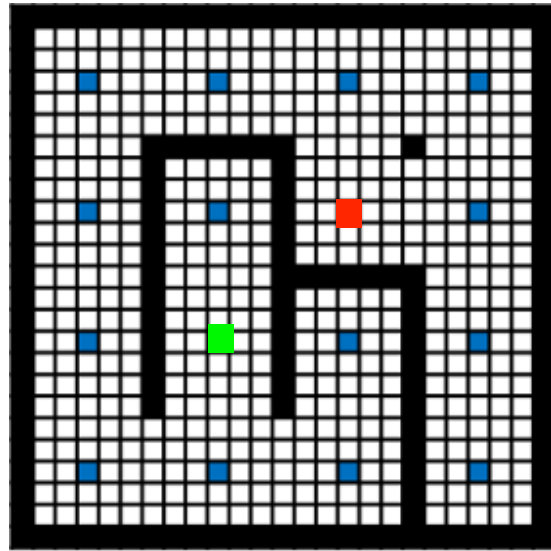
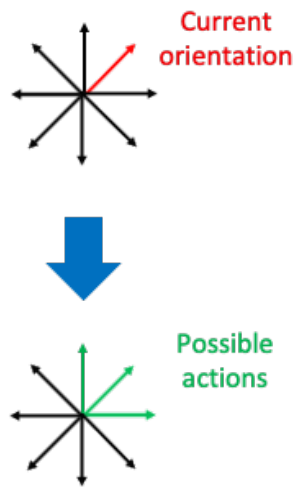
Global planning in abstracted  
problem



16 positions,  
no orientation

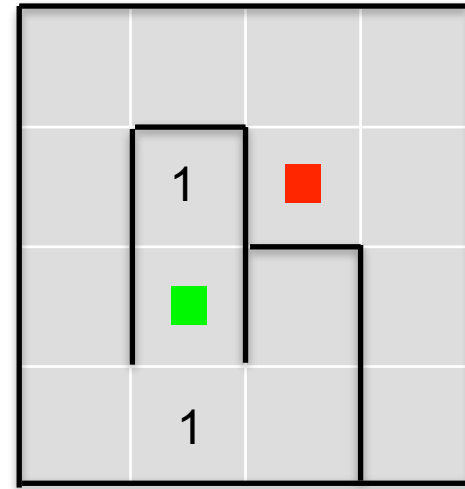


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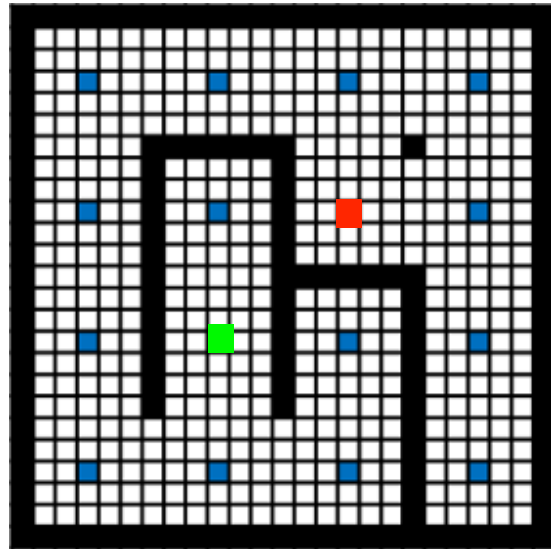
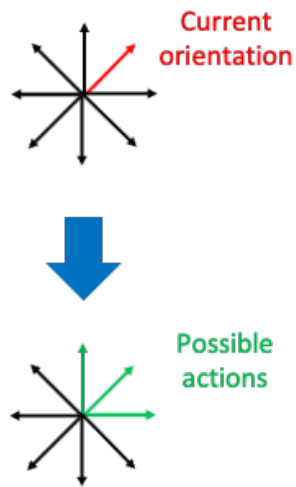
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Global planning in abstracted  
problem



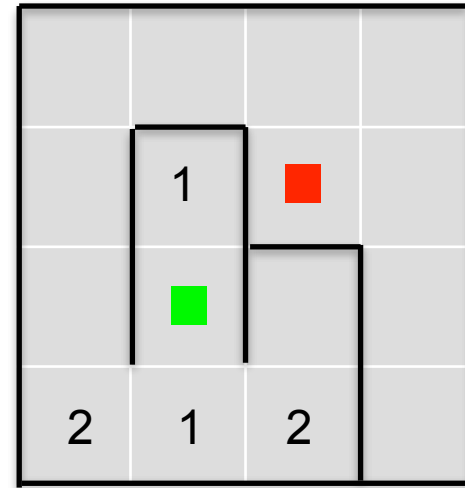
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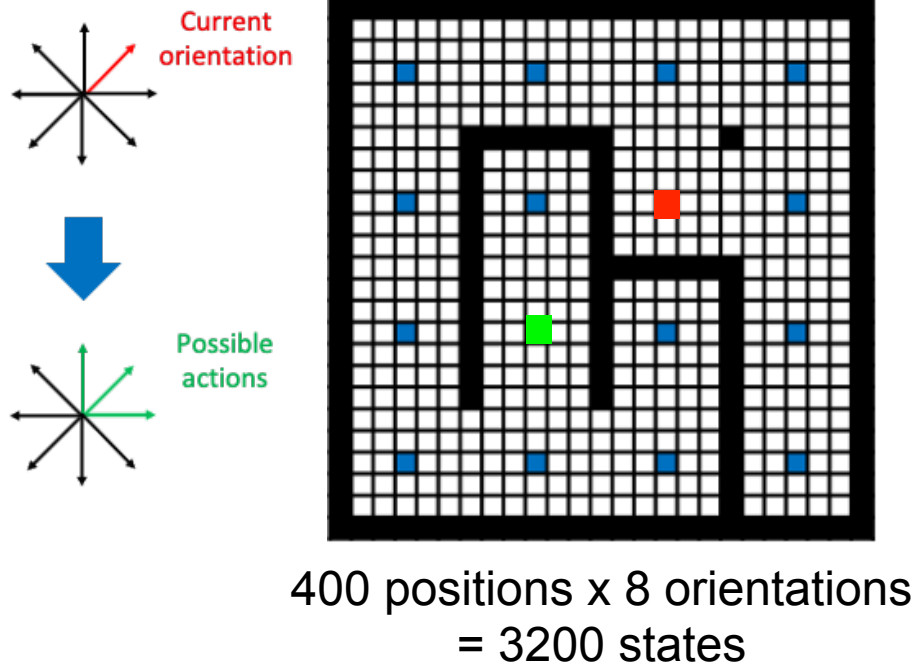
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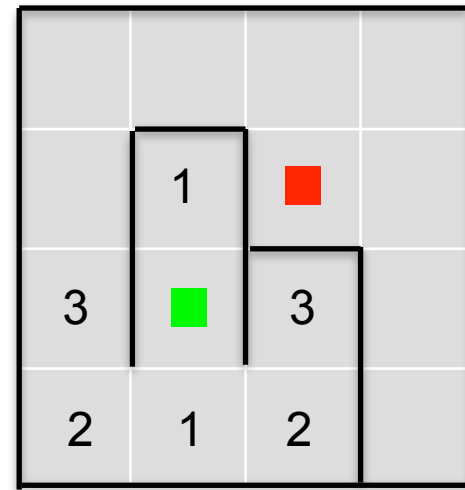


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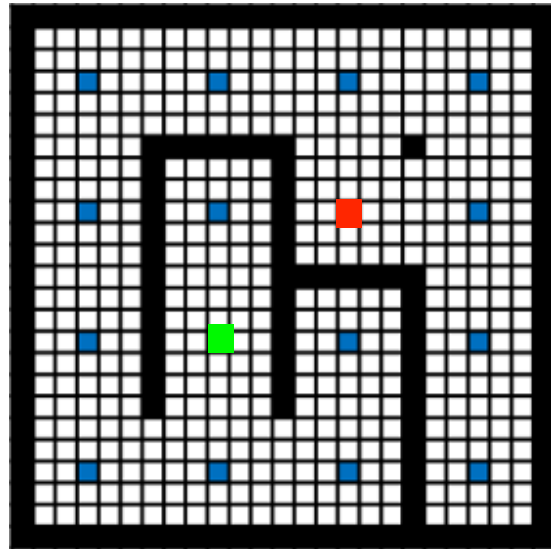
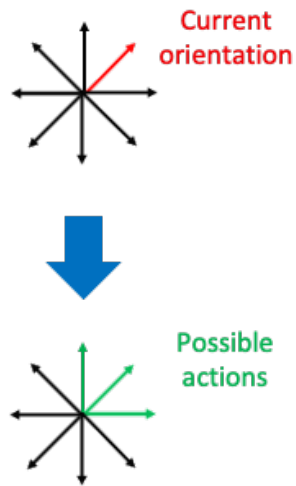


Global planning in abstracted problem



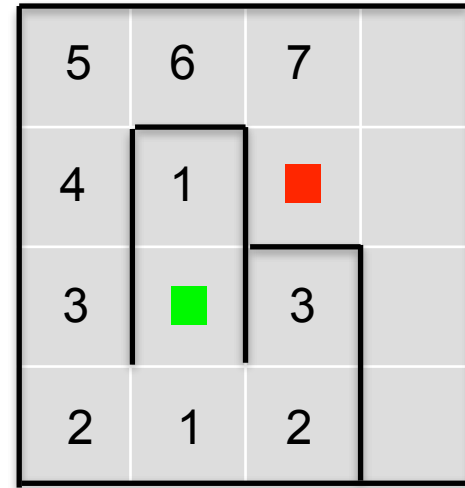
Wöhlke, J., Schmitt, F., & van Hoof, H. (2022). Value Refinement Network (VRN). In *IJCAI*.

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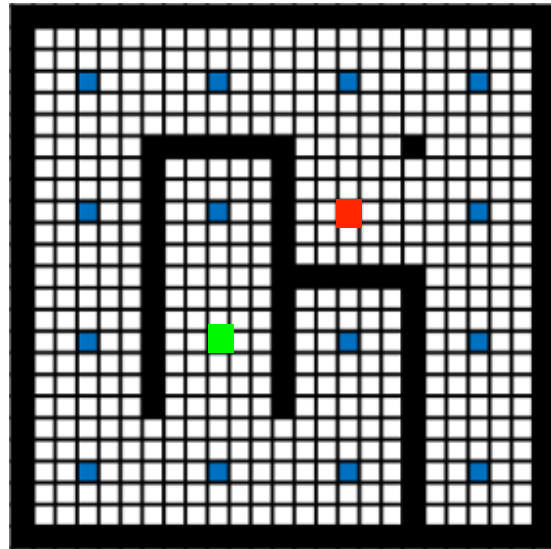
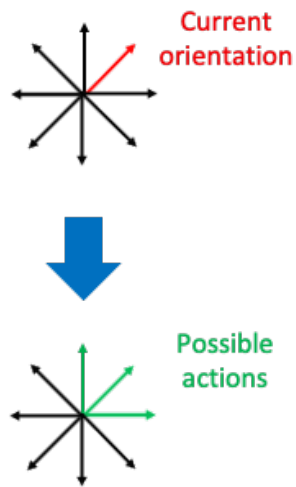
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Global planning in abstracted  
problem



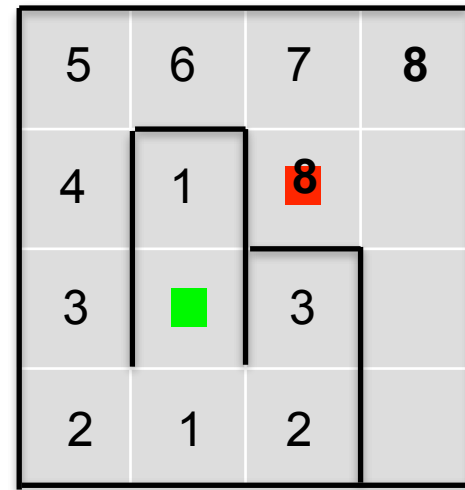
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400 positions x 8 orientations  
= 3200 states

Global planning in abstracted  
problem



16 positions,  
no orientation

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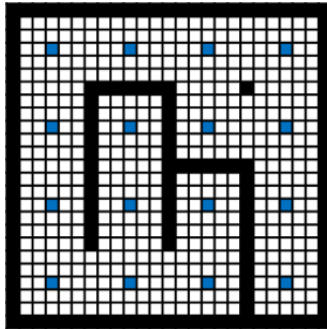
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Local decision-making function

Orientation  
(repeated)

<i>NE</i>	<i>NE</i>	<i>NE</i>
<i>NE</i>	<i>NE</i>	<i>NE</i>
<i>NE</i>	<i>NE</i>	<i>NE</i>

Map



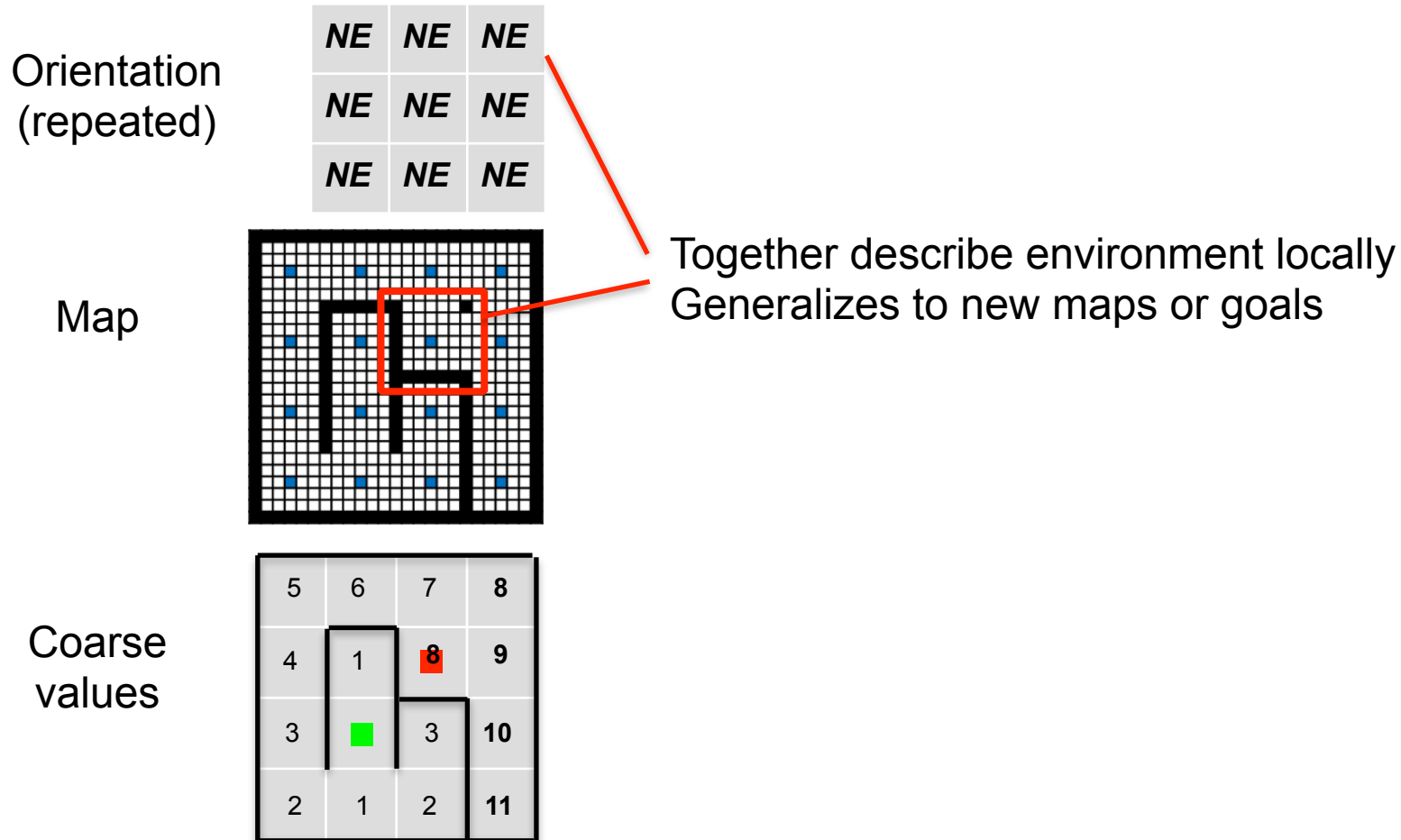
Coarse  
values

5	6	7	8
4	1	8	9
3	3	3	10
2	1	2	11



# Motivating example: grid world navigation

## Local decision-making function



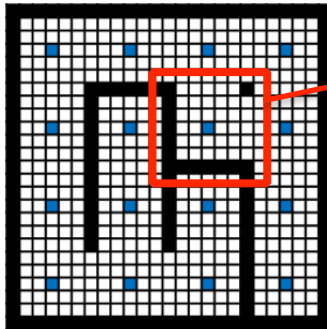
# Motivating example: grid world navigation

## Local decision-making function

Orientation  
(repeated)

NE	NE	NE
NE	NE	NE
NE	NE	NE

Map



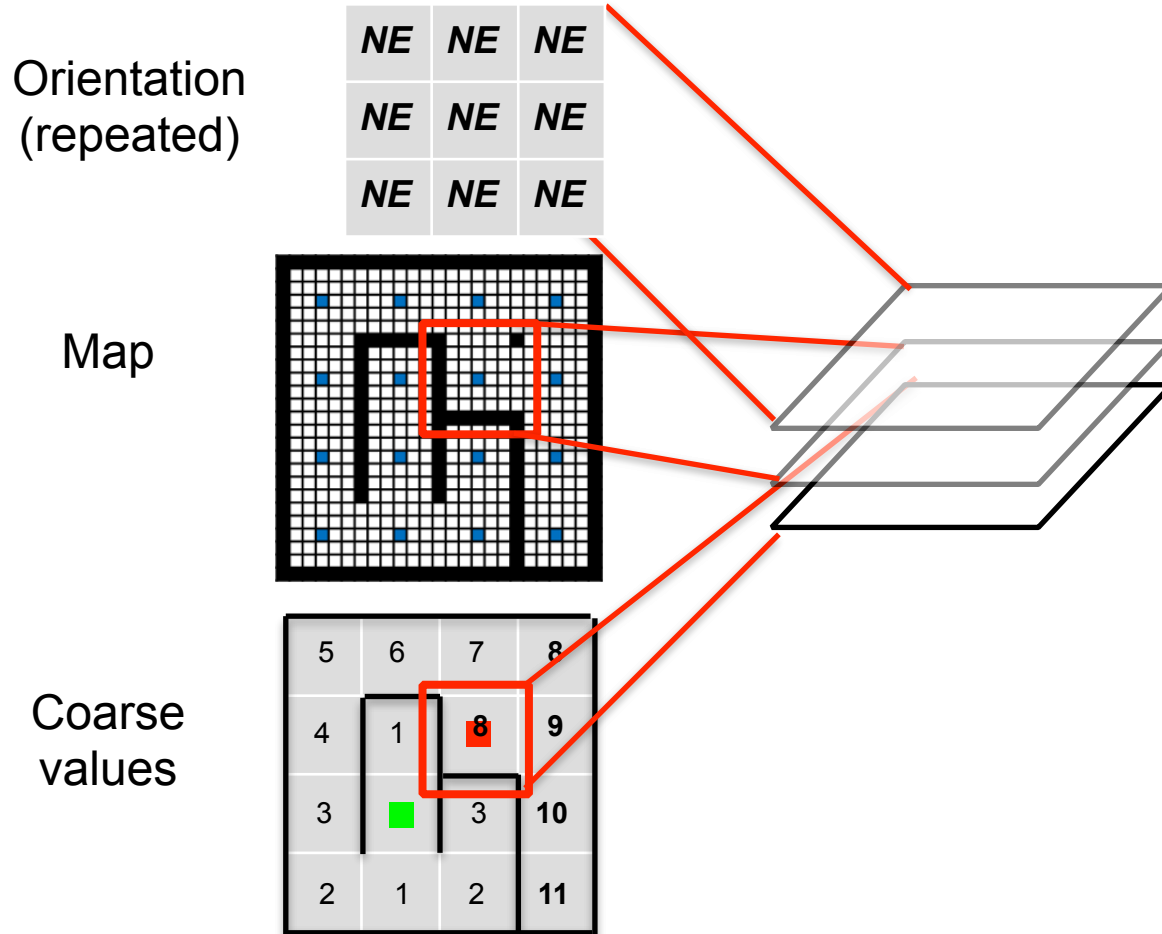
Together describe environment locally  
Generalizes to new maps or goals

Coarse  
values

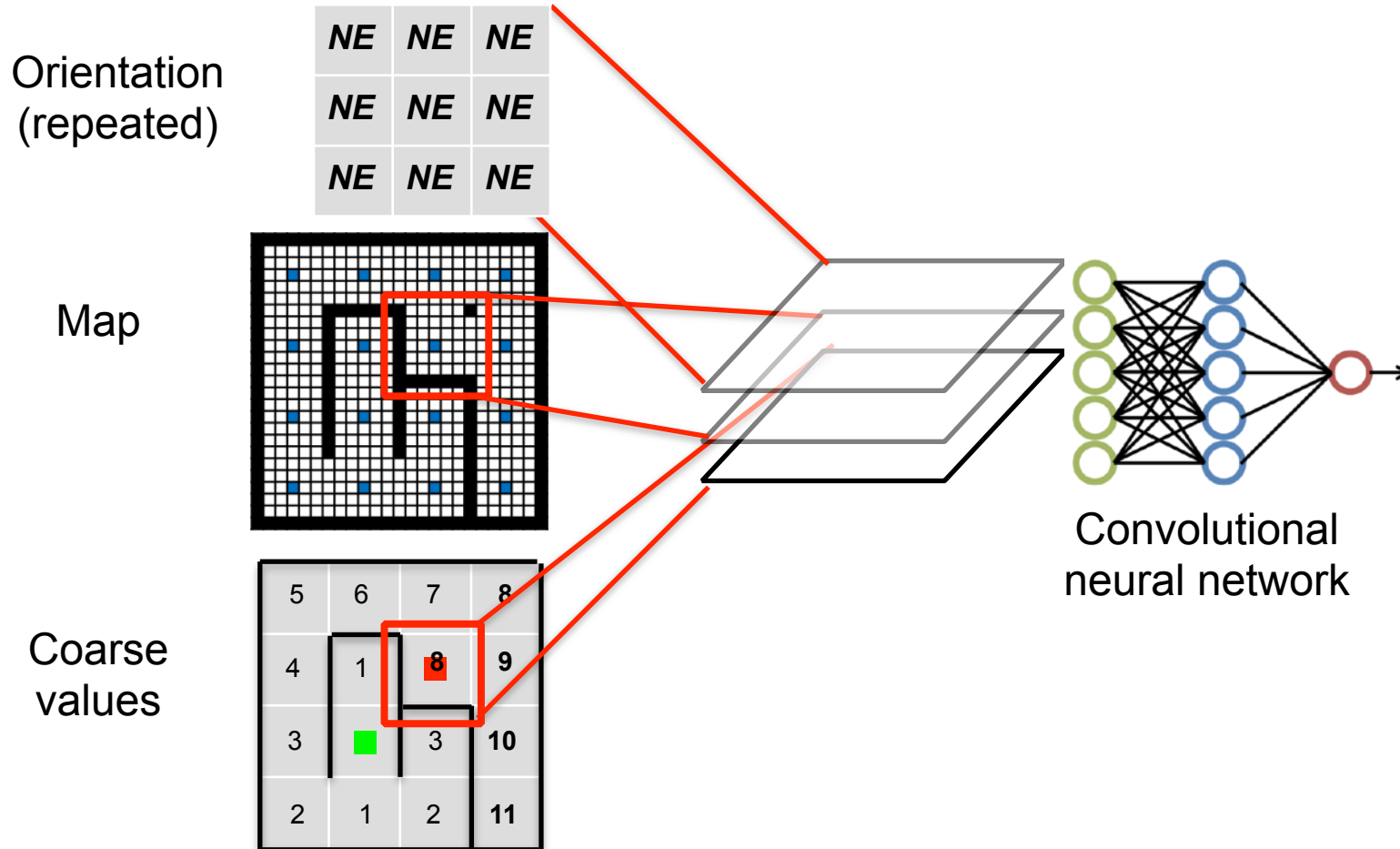
5	6	7	8
4	1	8	9
3	3	3	10
2	1	2	11

Coarse values describe global context  
Can quickly compute for new environment

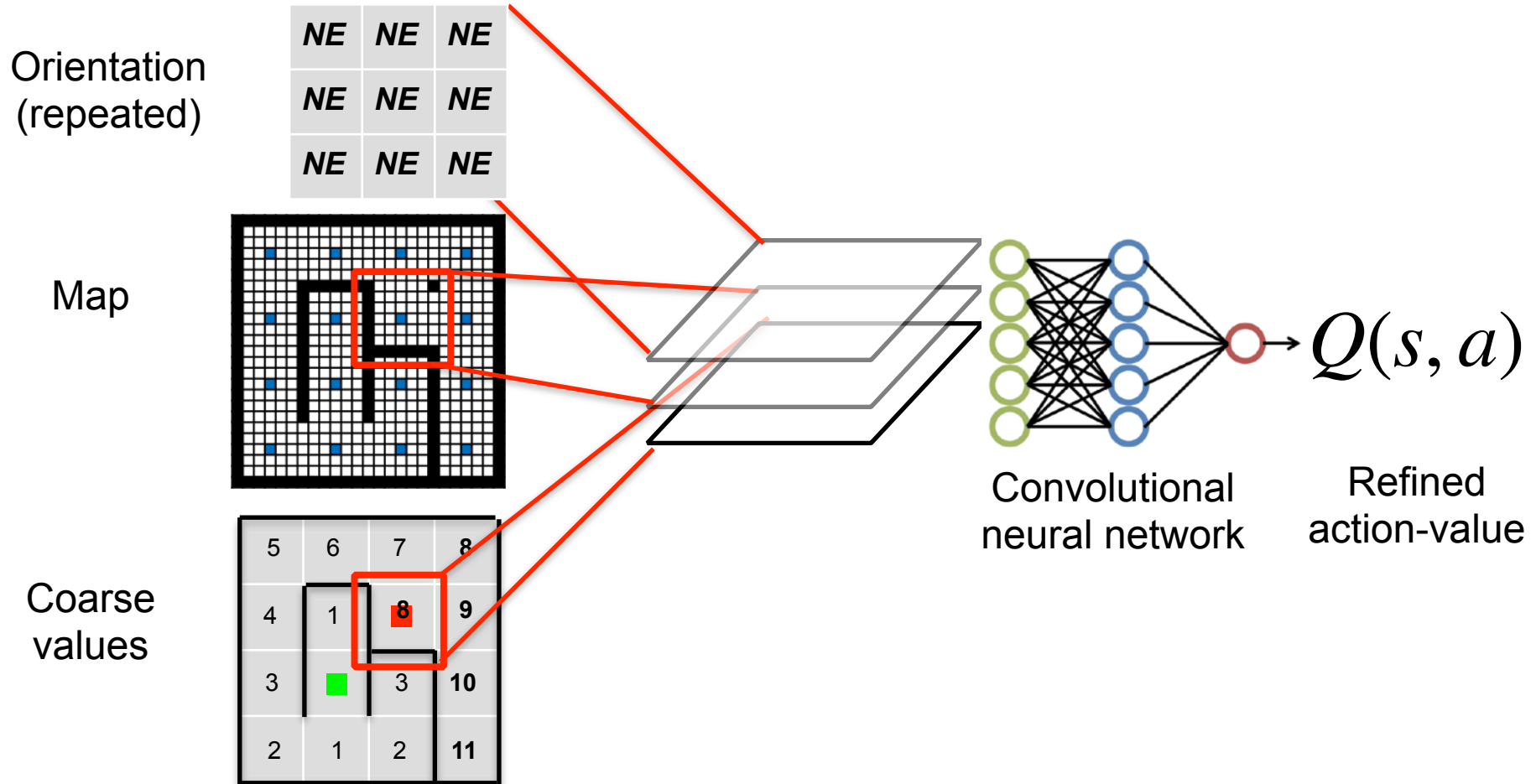
# Motivating example: grid world navigation



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# Motivating example: grid world navigation



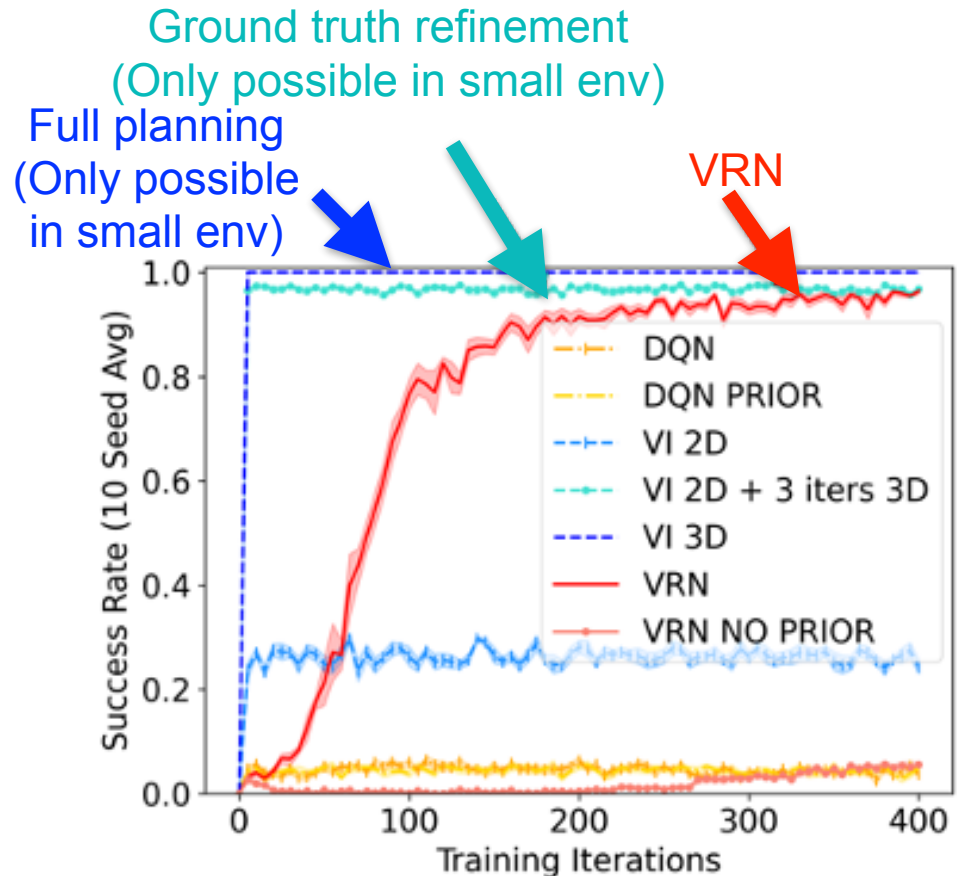
# Grid world navigation result

Best performance with full planning (but most costly)

Local refinement close in performance (lower cost)

VRN can learn this refinement step

Just planning in 2D or just learning not sufficient



Wöhlke, J., Schmitt, F., & van Hoof, H. (2022). Value Refinement Network (VRN). In *IJCAI*.

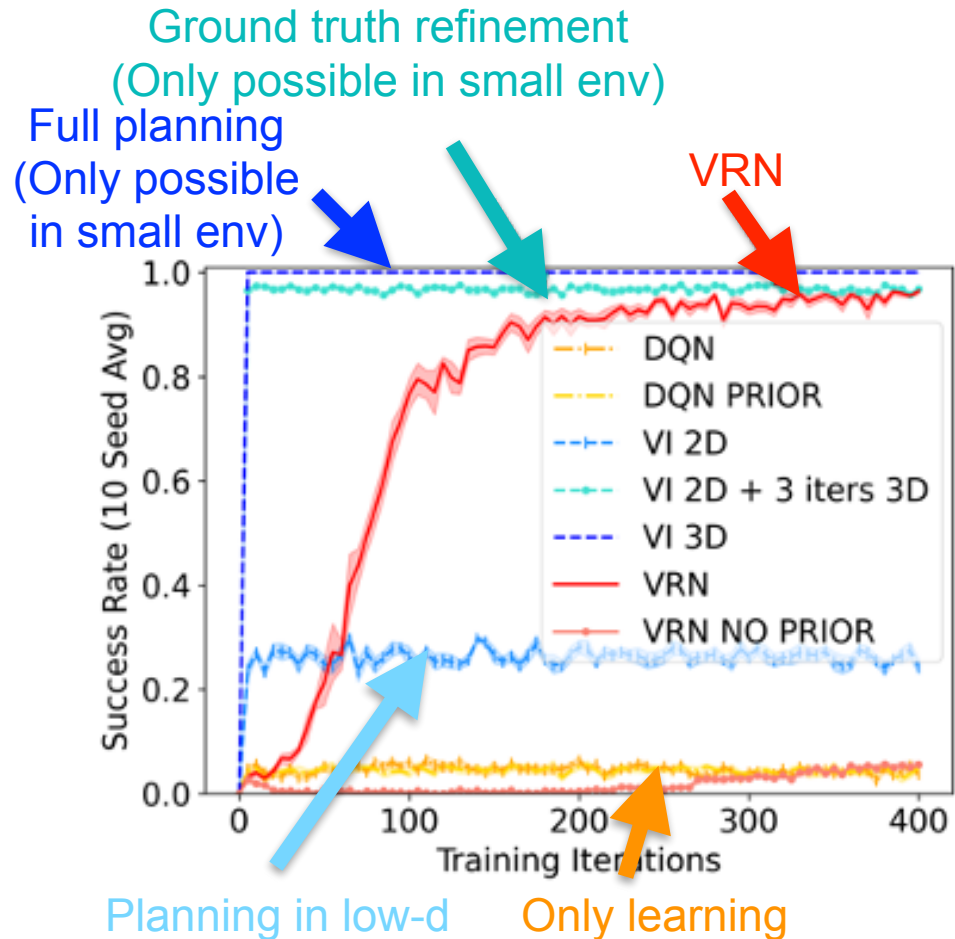
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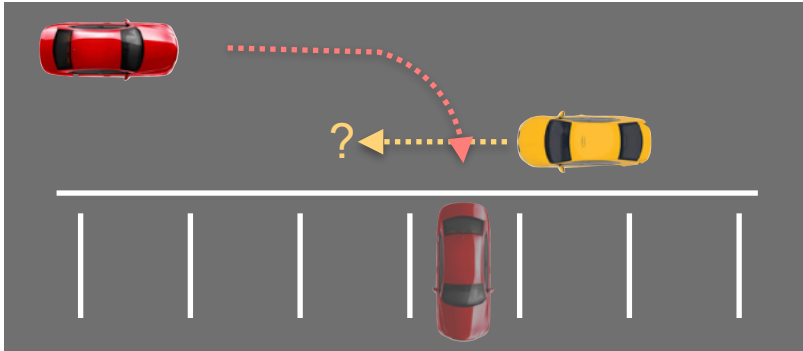


Wöhlke, J., Schmitt, F., & van Hoof, H. (2022). Value Refinement Network (VRN). In *IJCAI*.

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# Parking task

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Dynamics of 2nd vehicle  
unknown - exact planning not  
possible

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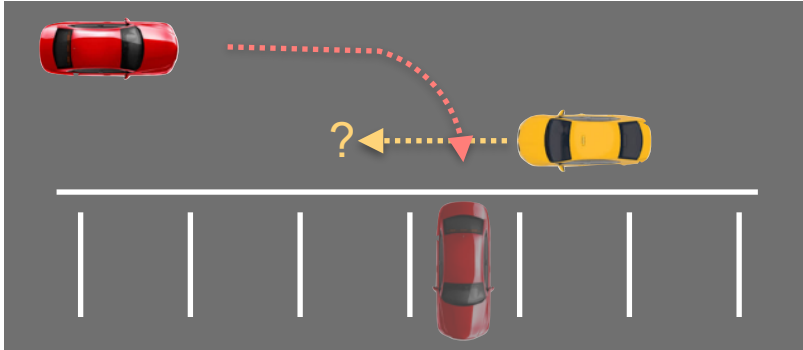
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# Parking task

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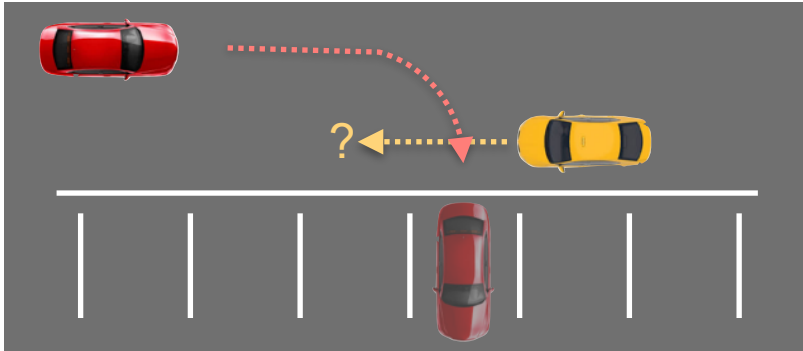
Dynamics of 2nd vehicle  
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VRN achieves a high succes  
rate without costly re-planning

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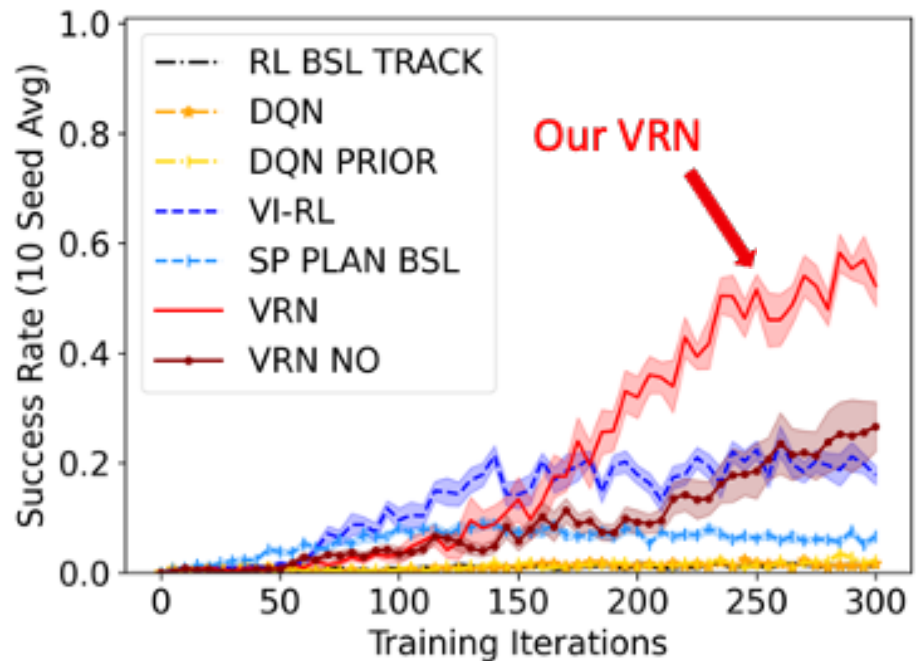
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# Parking task



Dynamics of 2nd vehicle unknown - exact planning not possible

VRN achieves a high success rate without costly re-planning



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# Takeaways

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Decomposing a problem into approximately independent subtasks helps find solutions efficiently

Leverages strength of learning and planning methods:

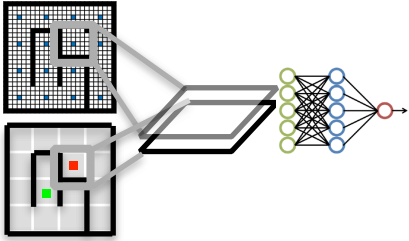
- Learning can handle high-d observations and complex dynamics
- Planning can generalize easily to different lay-outs

# Our work on modular learning so far

Woehlke et al., 2022

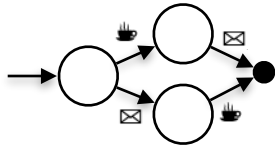


$\frac{1}{2}$



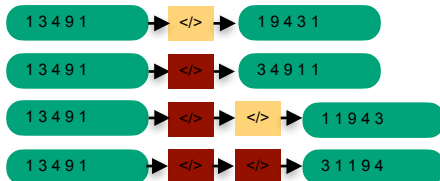
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- How can learning and planning modules interact?
- Does this allow tackling large and complex domains?

Kuric et al., 2024



- How to learn for complex & never before seen *instructions*?
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- Use on-the-fly *planning* to combine these modules

Macfarlane et al., 2025



- Learn symbolic 'language' to describe mappings
- Allows *compositional generalization* in learned model
- Test-time optimization using differentiable decoder

---

# Modular instruction following

---

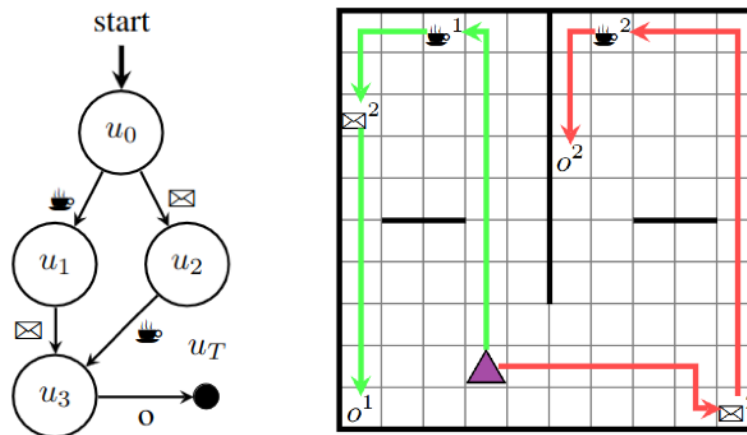
- RL agents often learn single task, possibly goal conditioned
- Capable AI assistants should be able to handle more complex instructions

Kuric, D., Infante, G., Gómez, V., Jonsson, A. & van Hoof, H. (2024). Planning with a learned policy basis to optimally solve complex tasks. In *ICAPS*.

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# Modular instruction following

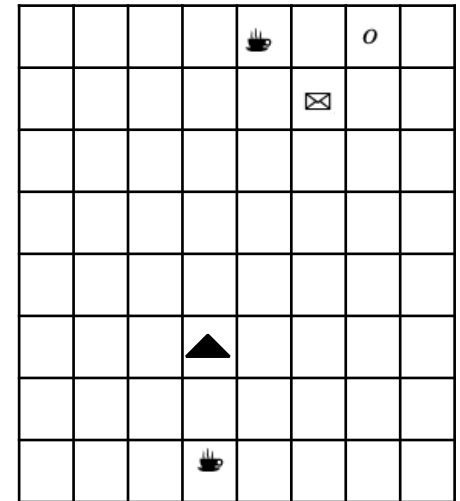
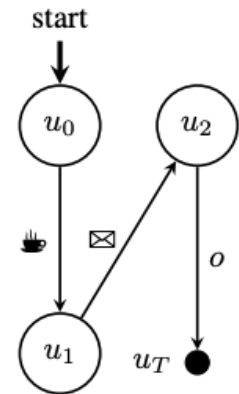
- RL agents often learn single task, possibly goal conditioned
- Capable AI assistants should be able to handle more complex instructions
- Here: learn tasks described by Finite State Automaton



Kuric, D., Infante, G., Gómez, V., Jonsson, A. & van Hoof, H. (2024). Planning with a learned policy basis to optimally solve complex tasks. In *ICAPS*.

# Modular instruction following

- Instructions described by FSA are *composed* of smaller tasks, but these tasks are *not independent*
- Assumption:
  - Layout fixed, but unknown
  - Instructions variable, given to the agent



---

# Modular instruction following

---

Step 1: Learn a policy basis

Step 2: Plan with learned basis



---

# Modular instruction following

---

## Step 1: Learn a policy basis

- Treat long-term desirability of each labeled *exit state*  $\xi$  (☕, ✉) as a vector variable  $\mathbf{w}$
- Learn *coverage set*  $\Pi$  containing optimal policy for any  $\mathbf{w}$
- Learn the probability  $\psi^\pi$  of reaching each labeled exit state  $\xi$  for each  $\pi \in \Pi$

## Step 2: Plan with learned basis

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# Modular instruction following

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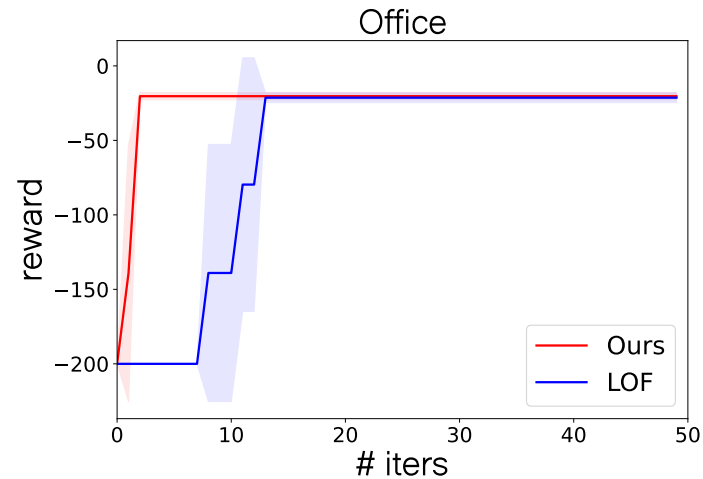
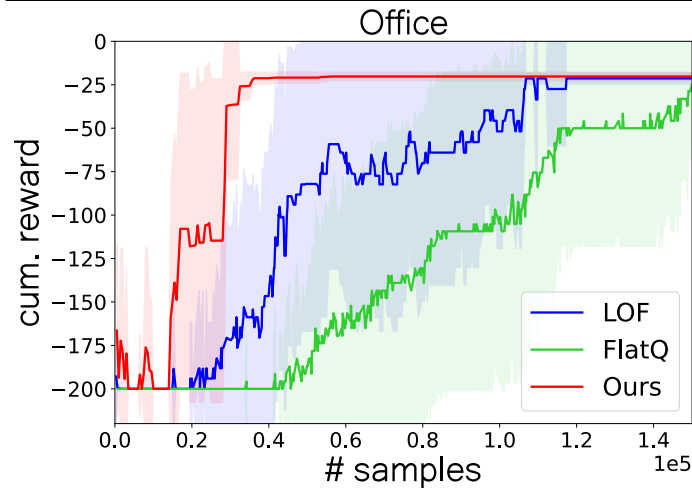
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## Step 2: Plan with learned basis

- Dynamic programming can be executed with the set of labeled exit states and the set of policies  $\pi \in \Pi$
- In step 2, we need *only* access to pre-computed probabilities and the instructions. *No new interaction* with the environment is needed.

# Results across different instructions



Learning is faster for modular strategies (LOF & Ours)

Planning often faster in our method as we plan at logical level

Kuric, D., Infante, G., Gómez, V., Jonsson, A. & van Hoof, H. (2024). Planning with a learned policy basis to optimally solve complex tasks. In *ICAPS*.

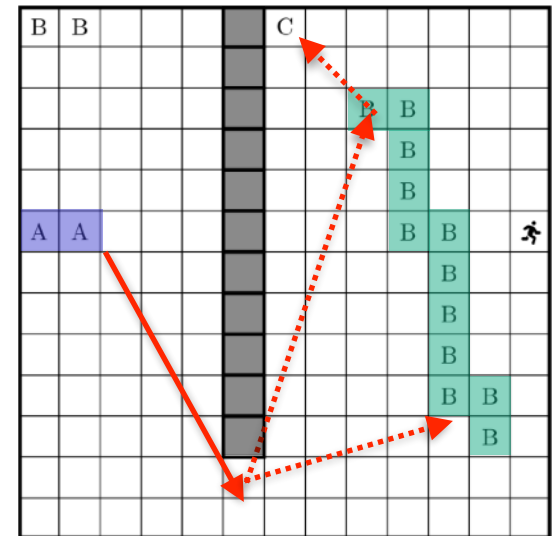
# Extension to continuous state space

FSA labels are now generated by *regions* in the state space

Area within a region is represented by *basis features*

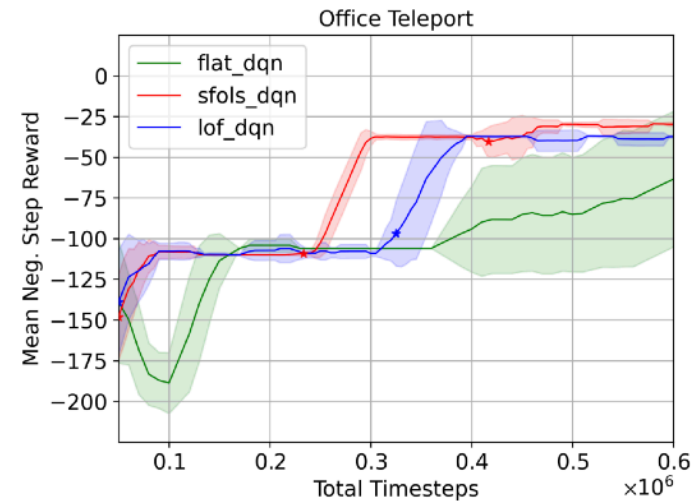
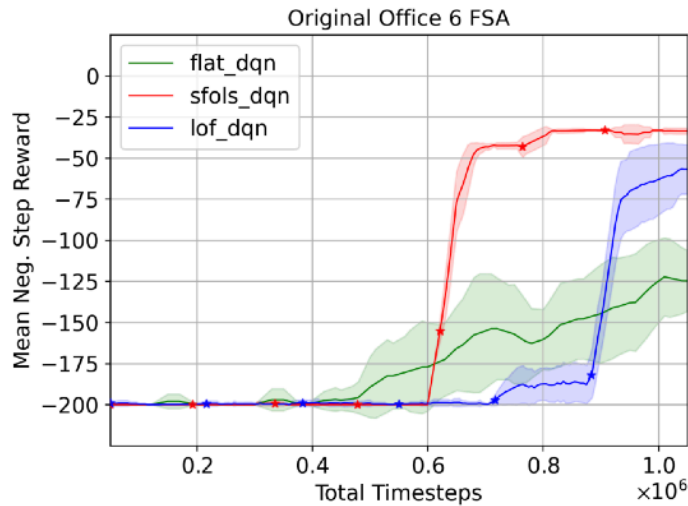
Policy basis learning unchanged

Planning now relies on a regression step to generalize cost-to-go to entire state space



Van Gelder, T. & van Hoof, H. Learning Spatially Refined Sub-Policies for Temporal Task Composition in Continuous RL. Submitted.

# Results in continuous space



In several continuous-state tasks, outperform ‘logical options framework’ (esp. stochastic environment) and flat DQN

Van Gelder, T. & van Hoof, H. Learning Spatially Refined Sub-Policies for Temporal Task Composition in Continuous RL. Submitted.

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# Takeaways

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We can pre-learn a policy basis that allows optimal zero-shot execution of any instruction provided as FSA

Explicit planning helps data efficiency & allows instruction following

Optimal behavior requires very large basis. Close to optimal performance is possible with a (much) smaller set.

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Kuric, D., Infante, G., Gómez, V., Jonsson, A. & van Hoof, H. (2024). Planning with a learned policy basis to optimally solve complex tasks. In *ICAPS*.

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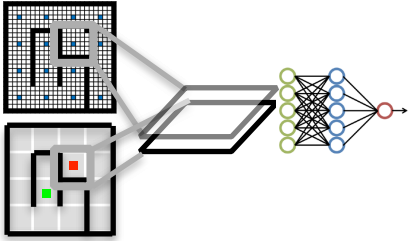
# Modular learning for improving AI assistants

Woehlke et al., 2022

✓

✓

$\frac{1}{2}$



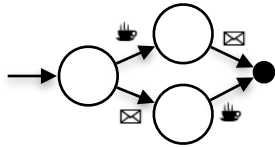
- *Learning and planning* have different advantages
- How can learning and planning modules interact?
- Does this allow tackling large and complex domains?

Kuric et al., 2024

✓

✓

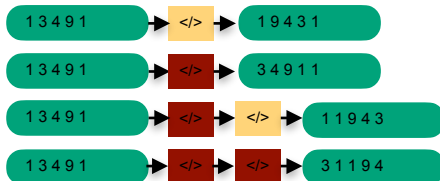
✓



- How to learn for complex & never before seen *instructions*?
- Pre-learn behavior modules for different context
- Use on-the-fly *planning* to combine these modules

Macfarlane et al., 2025

✓



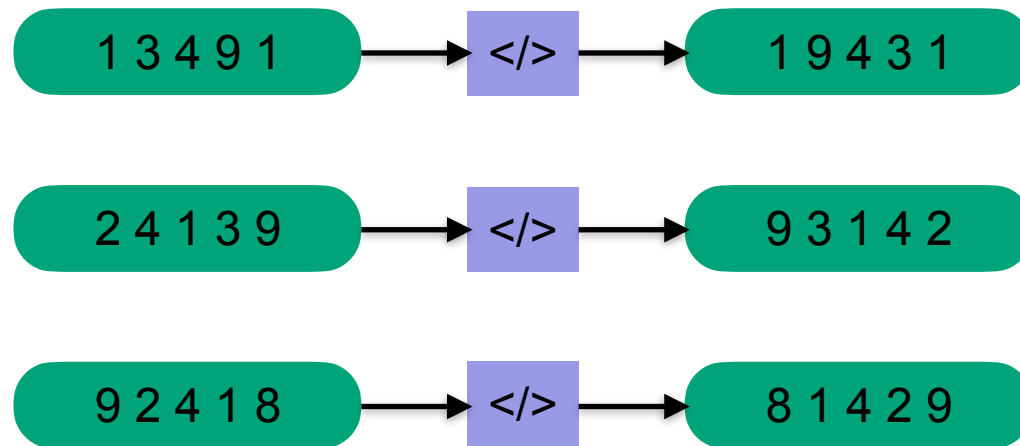
- Learn symbolic 'language' to describe mappings
- Allows *compositional generalization* in learned model
- Test-time optimization using differentiable decoder

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# Modular learning for neural program synthesis

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Program synthesis: find program to explain relation between inputs and outputs



Symbolic approach: composition generalization of explicit rules

Neural approach: program is network, often monolithic

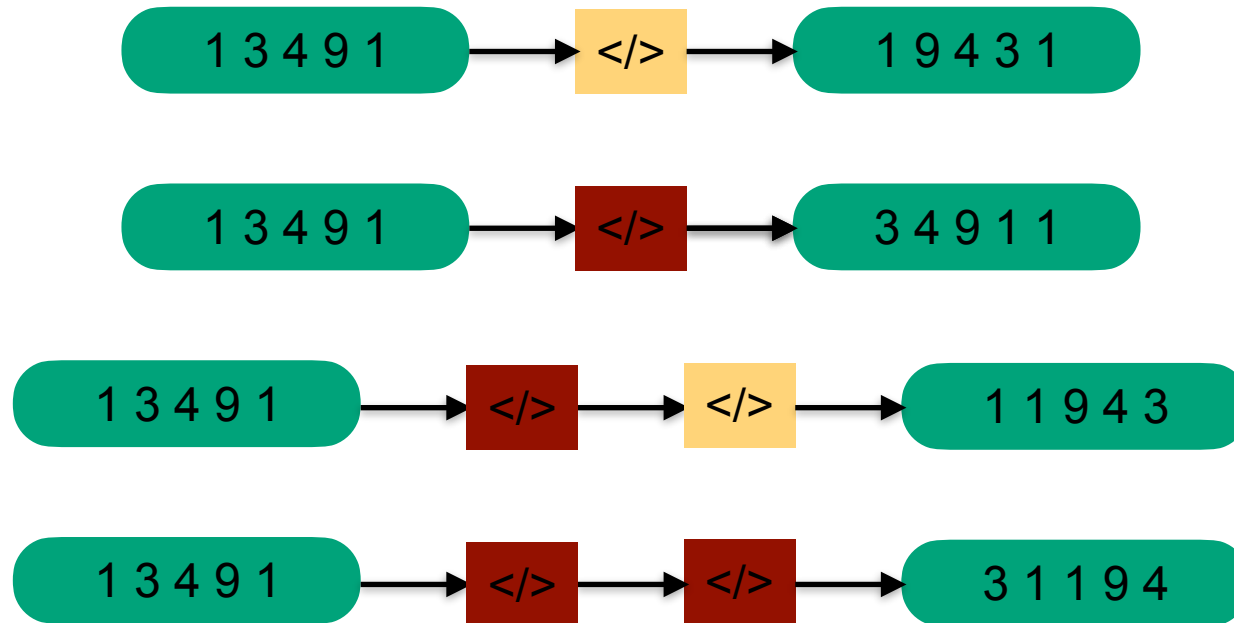
M. Macfarlane, C. Bonnet, H. van Hoof & L. Levis. Gradient-based program synthesis with Neurally Interpreted Languages. Submitted.

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# Search in a compositional space

Idea 1: learned symbolic representation, allowing compositional generalization in a neural model



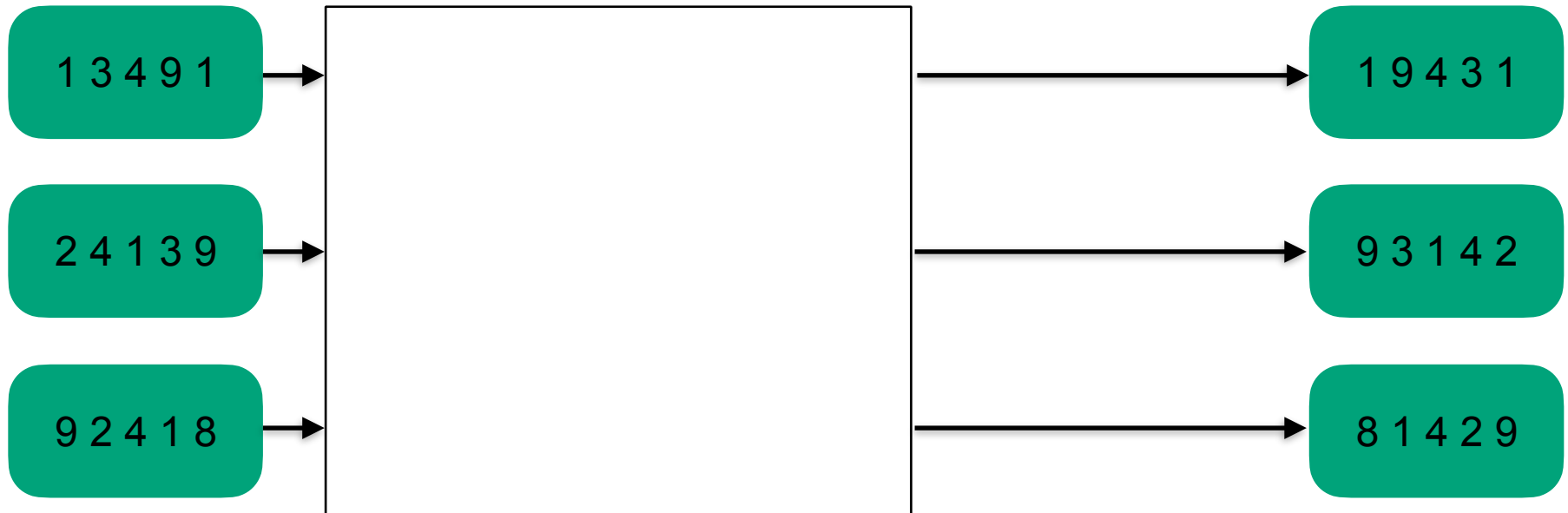
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# Search in a compositional space

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Idea 2: Test-time gradient-based search for best program in learned language

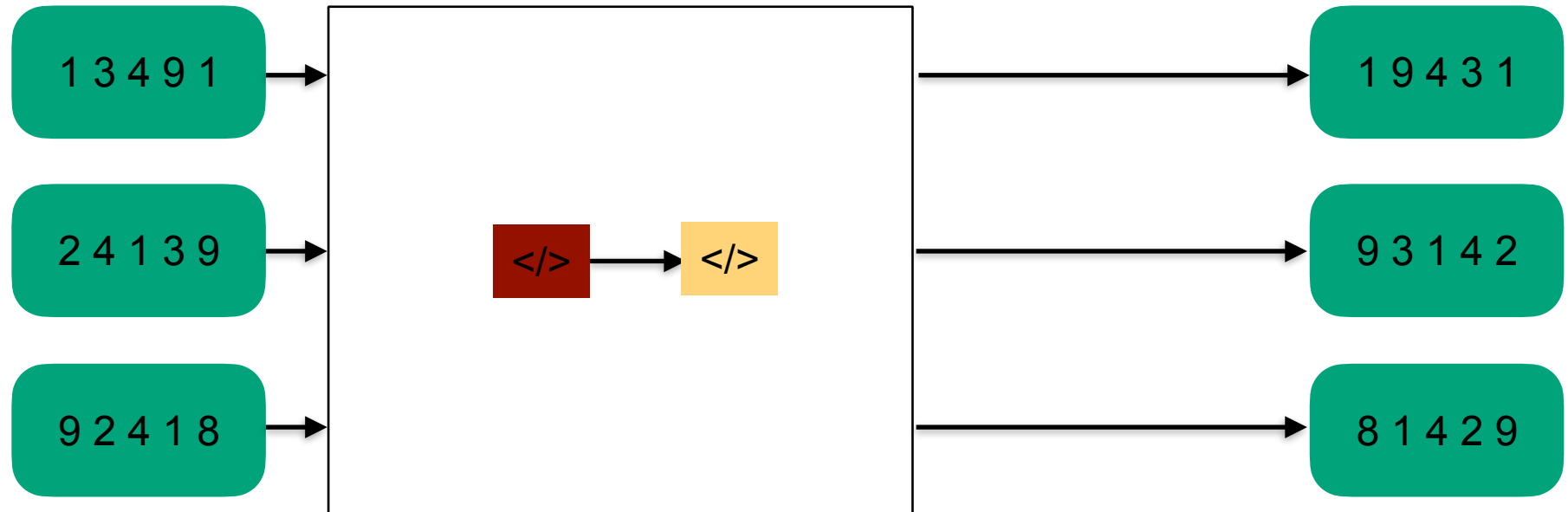


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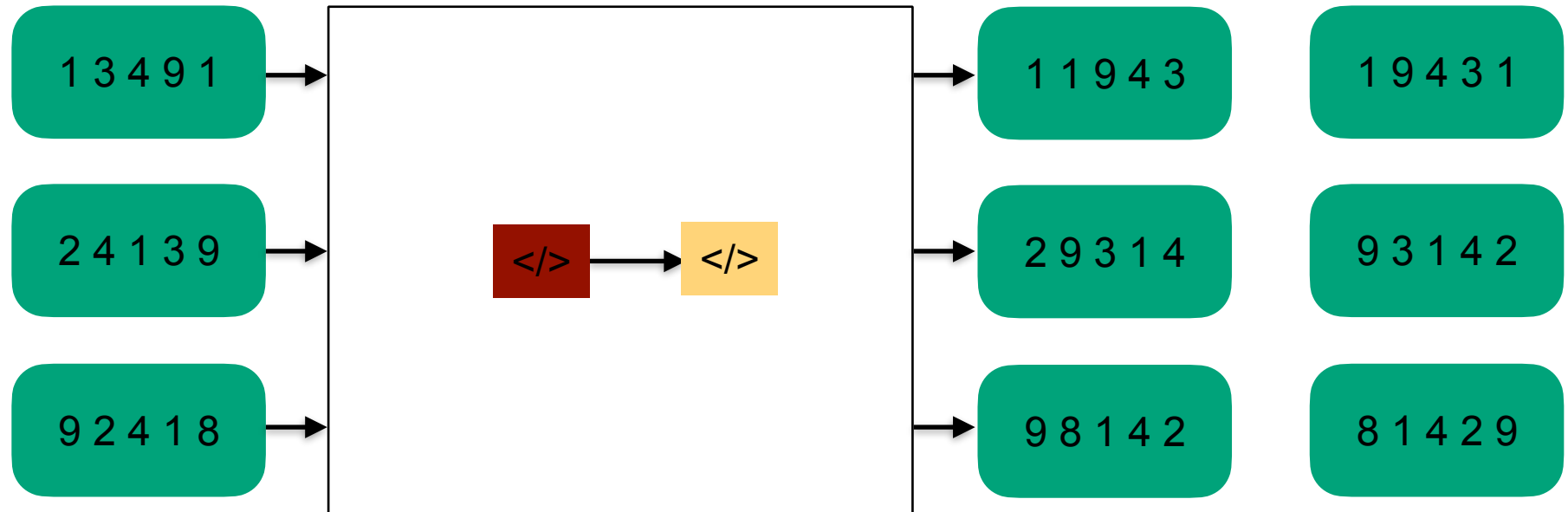
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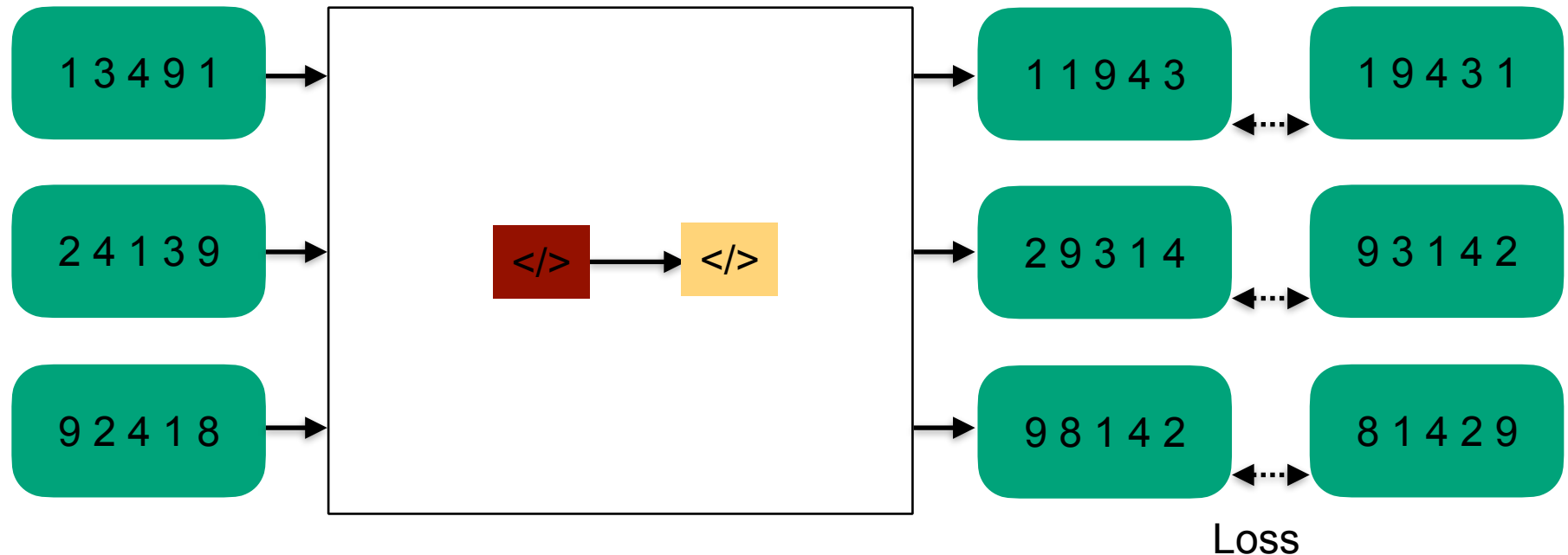
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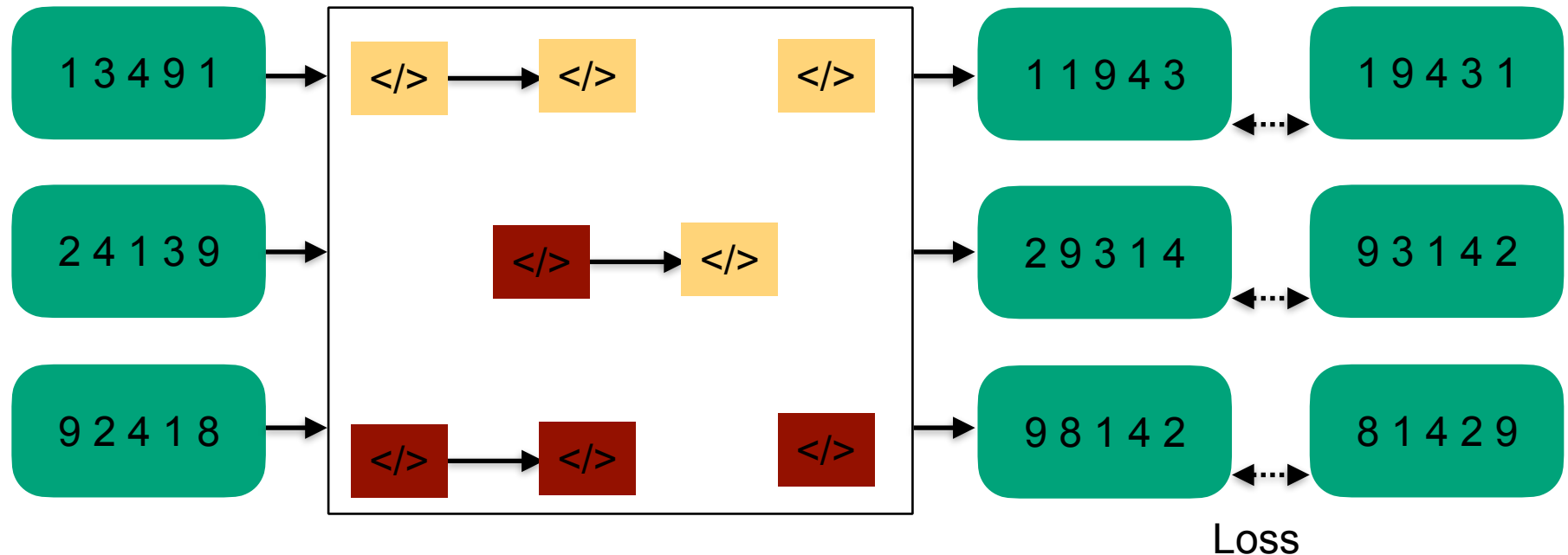
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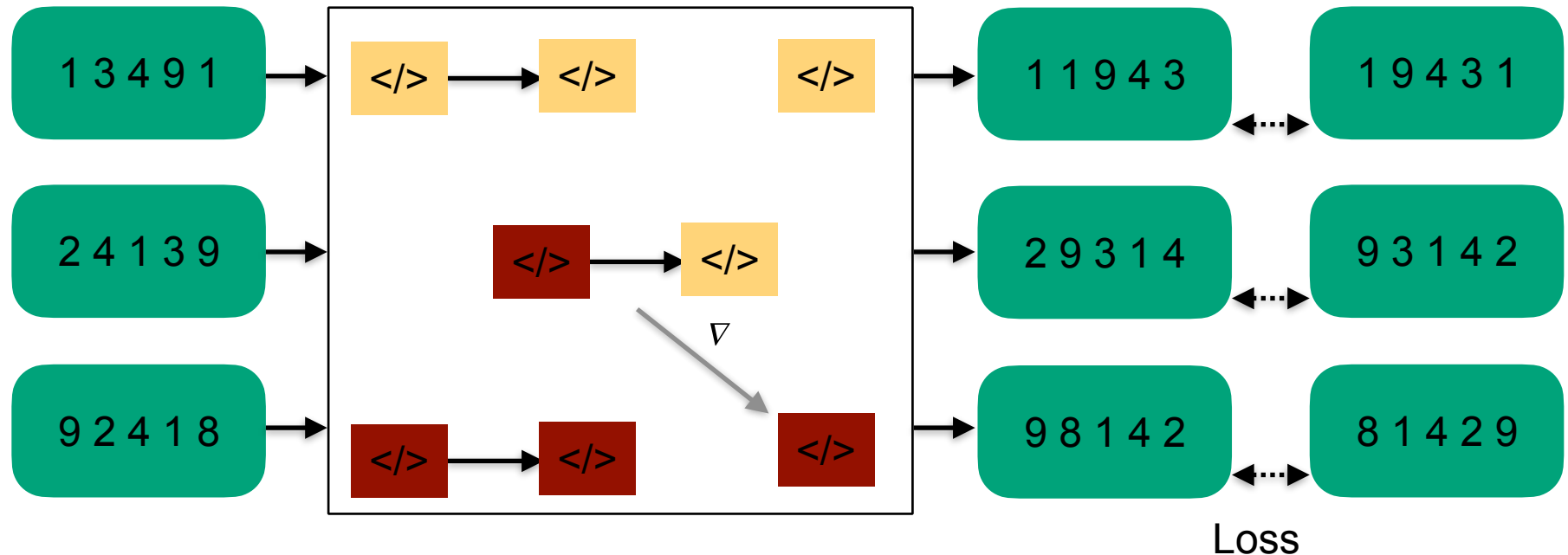
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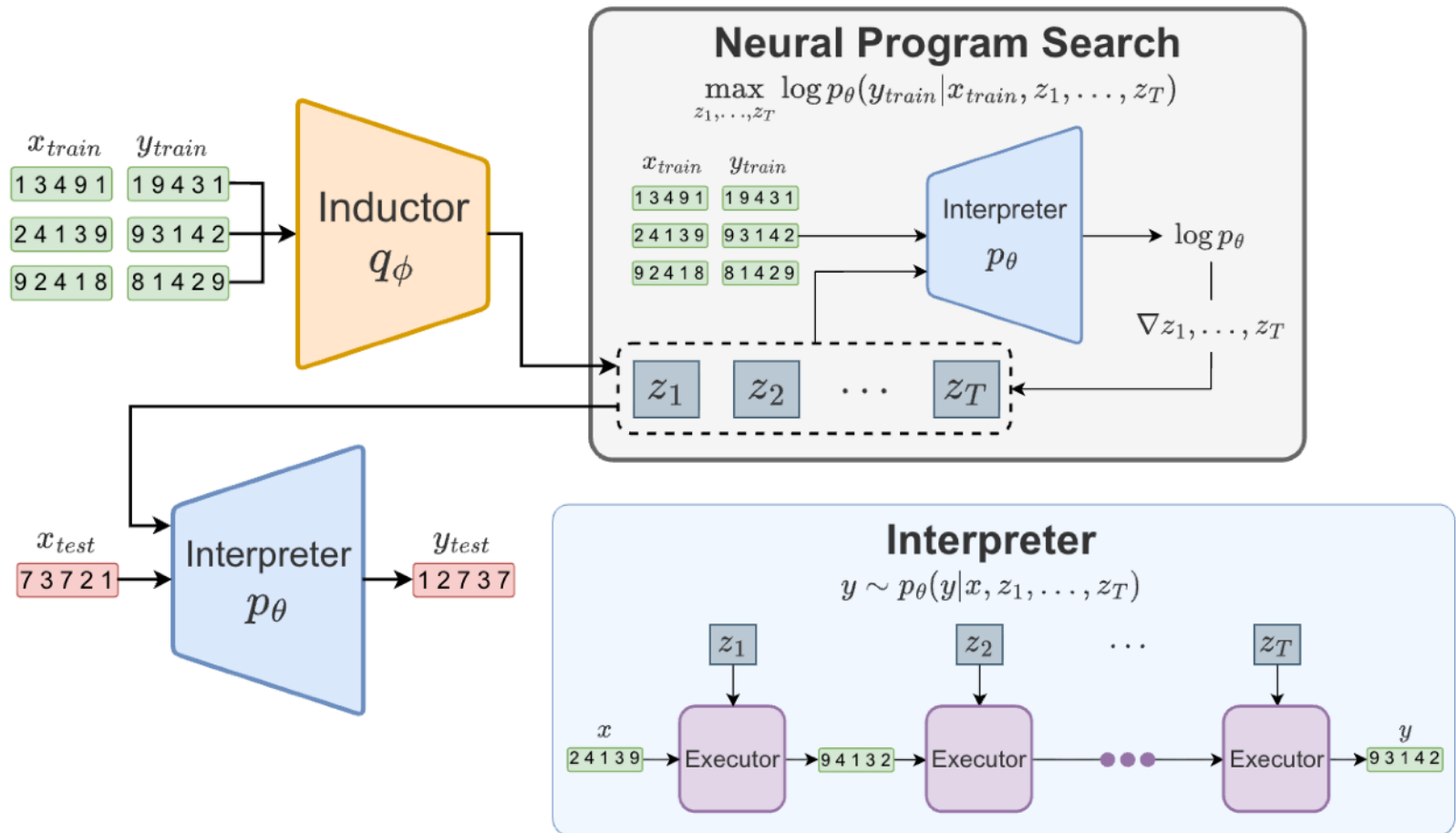
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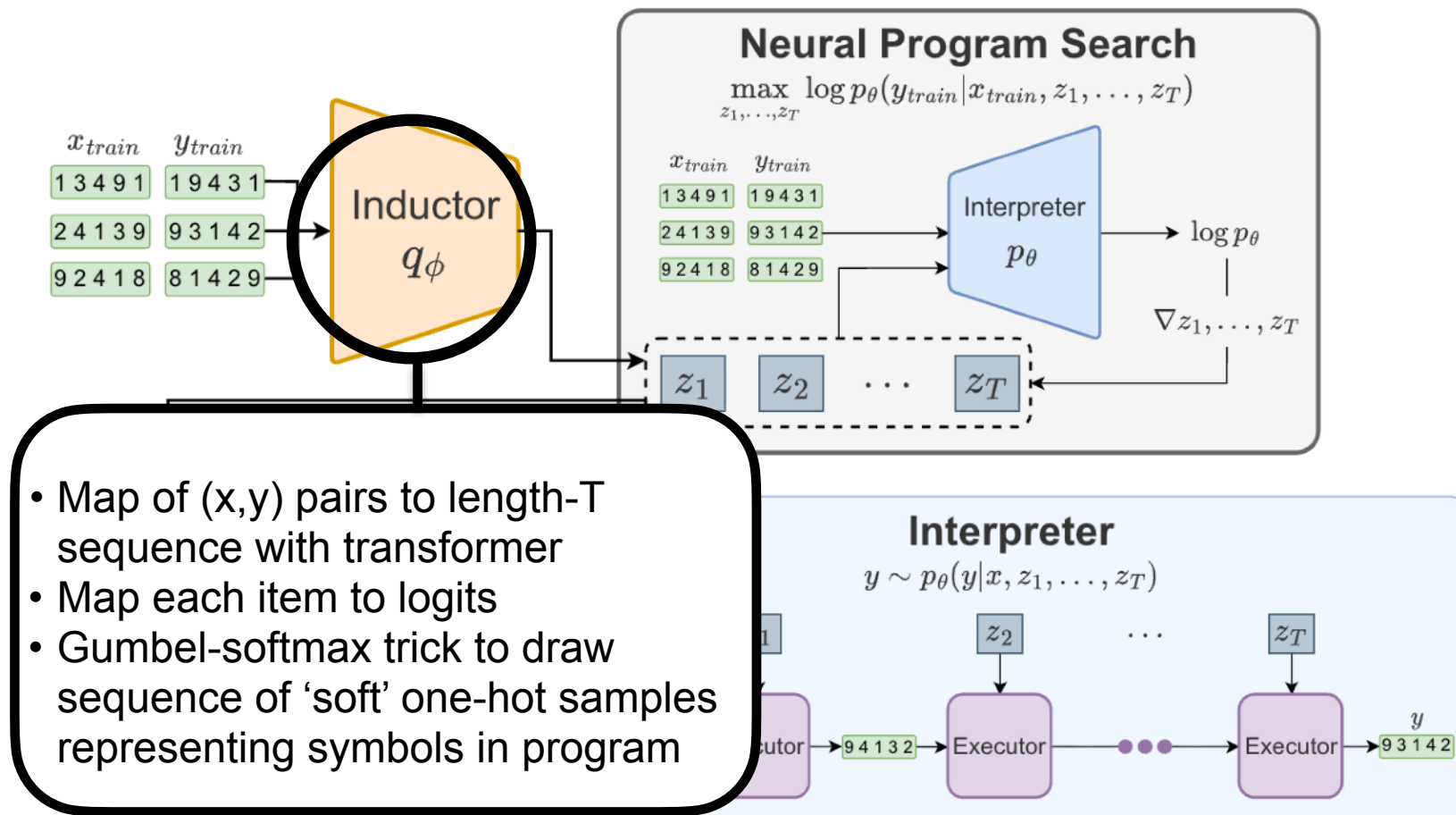
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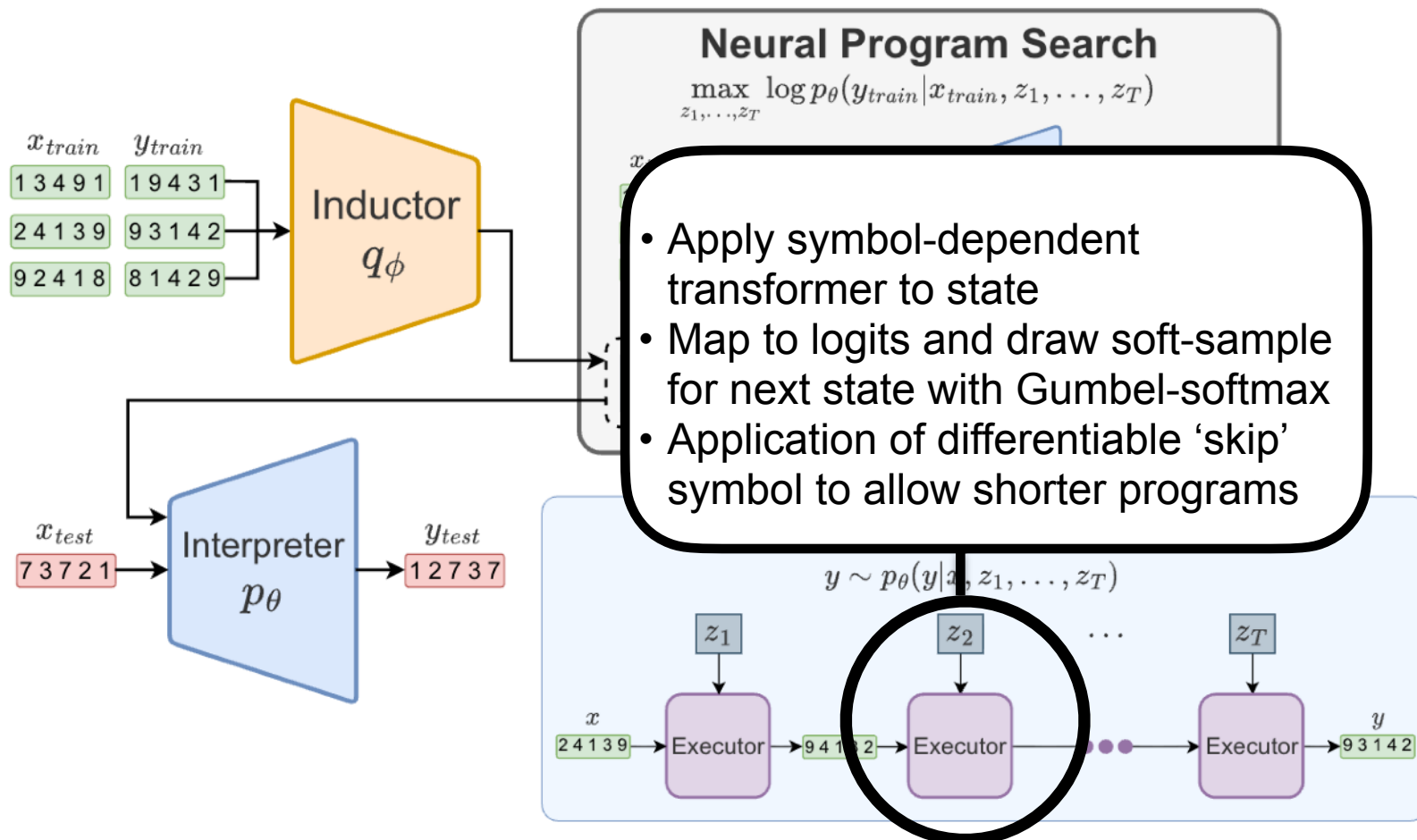


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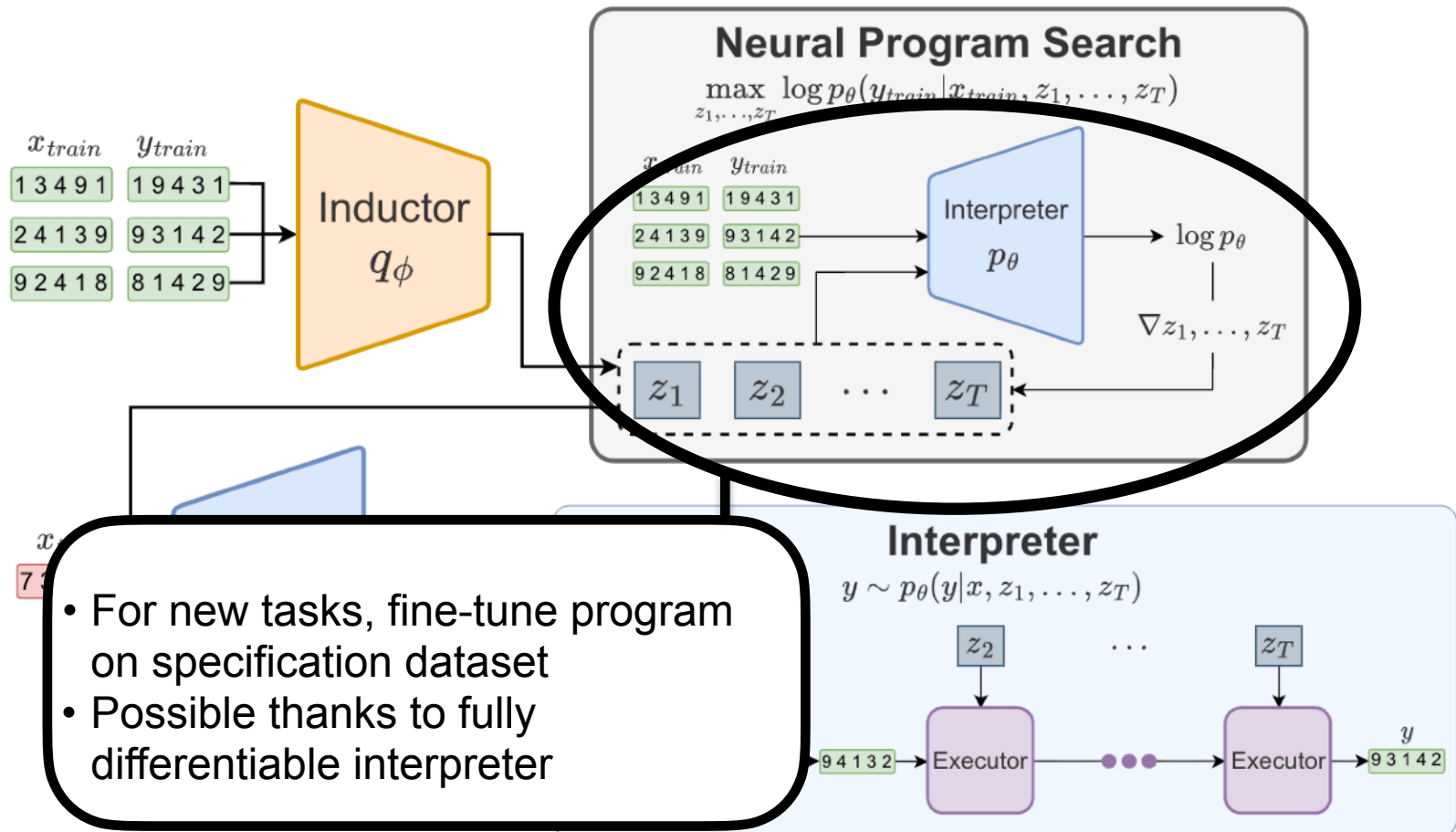
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# Results on generalization benchmark

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Method	Shift-L	
	ID	OOD
In-Context	1.00	0.00
TTT	1.00	0.00
LPN	1.00	0.00
LPN Gradient Search	1.00	0.03
D-LPN	1.00	0.02
D-LPN Gradient Search	1.00	0.01
NLI	1.00	0.00
NLI Prior Search	1.00	0.10
NLI Gradient Search	1.00	<b>0.99</b>

Train on left shift by 1 - 5 places  
OOD on shifts of 6 - 10 places

# Results on generalization benchmark

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Compared to neural baselines, only proposed “neural language interpreter” + gradient search does well out-of-distribution

# Results on generalization benchmark

Method	Shift-L		Shift-P		Comp-I	
	ID	OOD	ID	OOD	ID	OOD
In-Context	1.00	0.00	1.00	0.00	1.00	0.13
TTT	1.00	0.00	1.00	0.00	0.95	0.14
LPN	1.00	0.00	1.00	0.00	1.00	0.18
LPN Gradient Search	1.00	0.03	1.00	0.00	1.00	0.29
D-LPN	1.00	0.02	1.00	0.00	0.99	0.15
D-LPN Gradient Search	1.00	0.01	1.00	0.00	0.99	0.20
NLI	1.00	0.00	1.00	0.00	1.00	0.17
NLI Prior Search	1.00	0.10	1.00	0.00	1.00	0.23
NLI Gradient Search	1.00	<b>0.99</b>	1.00	<b>1.00</b>	1.00	<b>0.91</b>

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# Results on generalization benchmark

---

Learned Program Representations for Shift-L	
Ground Truth Program	NLI Program Representation
-----	
shift_left (1)	231
shift_left (2)	231 231
shift_left (3)	231 231 231
shift_left (4)	231 476 231
shift_left (5)	231 476 476
...	
shift_left (8) (OOD)	231 231 231 231 476 476

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# Results on generalization benchmark

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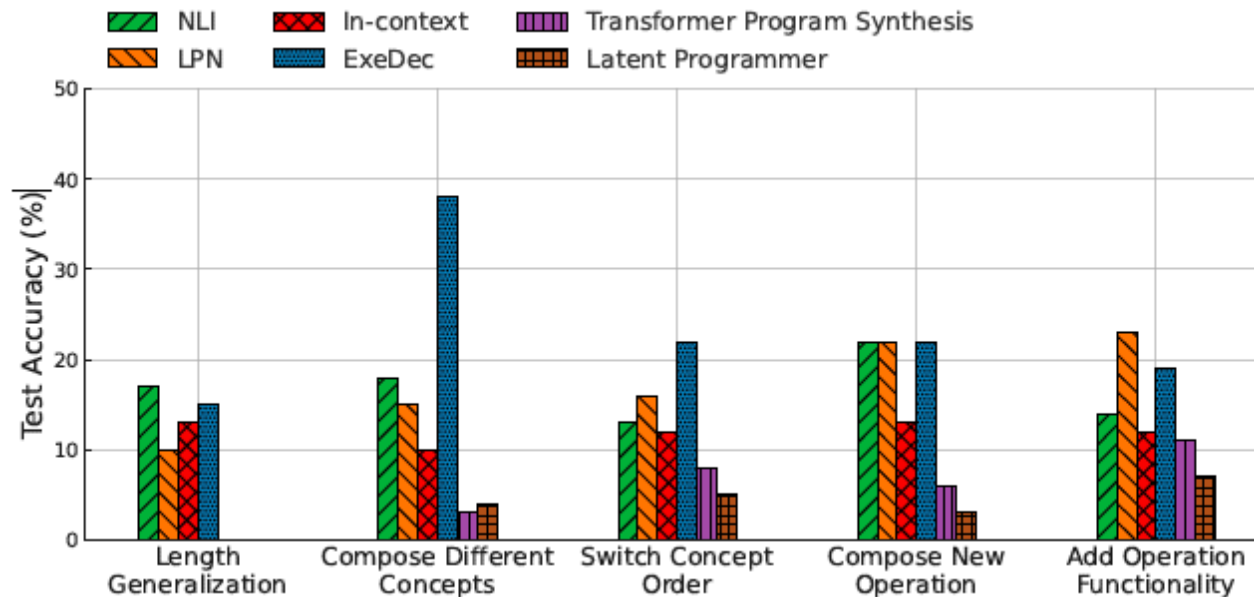
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Compared to neural baselines, only proposed “neural language interpreter” + gradient search does well out-of-distribution

NLI symbols can aid interpretation



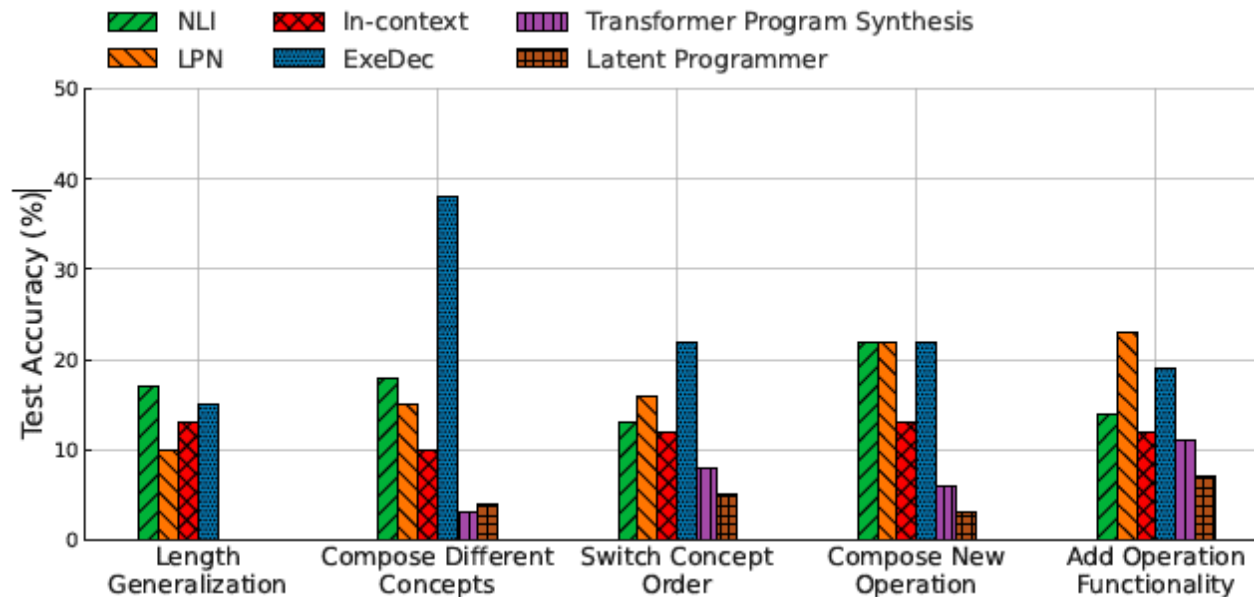
# Results on DeepCoder benchmark



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# Results on DeepCoder benchmark



Compared to neural baselines, only proposed “neural language interpreter” + gradient search does well out-of-distribution

NLI symbols can aid interpretation

Competitive performance with neuro-symbolic methods, that require ground-truth programs during training

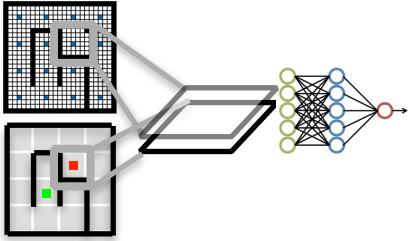
# Modular learning for improving AI assistants

Woehlke et al., 2022

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1/2



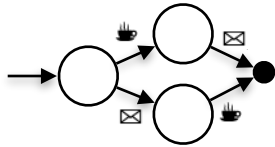
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Kuric et al., 2024

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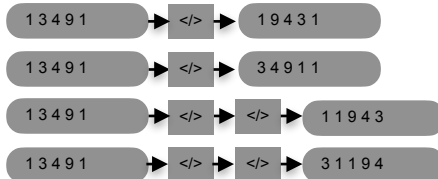
✓



- How to learn for complex & never before seen *instructions*?
- Pre-learn behavior modules for different context
- Use on-the-fly *planning* to combine these modules

Macfarlane et al., 2025

✓



- Learn symbolic 'language' to describe mappings
- Allows *compositional generalization* in learned model
- Test-time optimization using differentiable decoder

---

# Wrap-up

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## Capable AI assistants require at least

- Data-efficient learning and generalization to handle niche domains
- Explicit reasoning or planning to provide transparency & predictability
- Instructability: provide a channel for specifying the user's wishes

---

# Wrap-up

---

Capable AI assistants require at least

- Data-efficient learning and generalization to handle niche domains
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**Modular learning helps to make progress  
on all these dimensions**

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# Wrap-up

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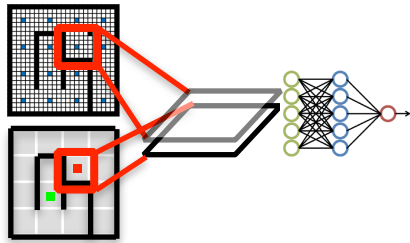
Detailed look at three research projects

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# Wrap-up

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Detailed look at three research projects



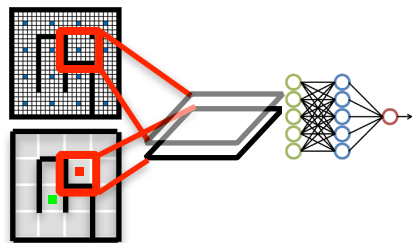
Composition of global planning with local learning module to strike a balance between flexible generalization and reactivity

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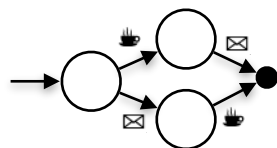
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Detailed look at three research projects



Composition of global planning with local learning module to strike a balance between flexible generalization and reactivity

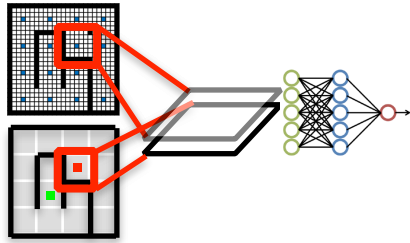


Composition of policy modules from a pre-learned basis to allow optimal zero-shot generalization to never-before seen instructions

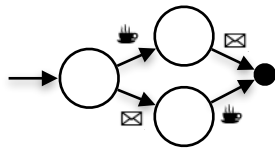


# Wrap-up

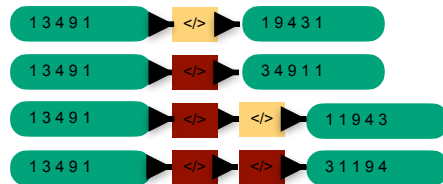
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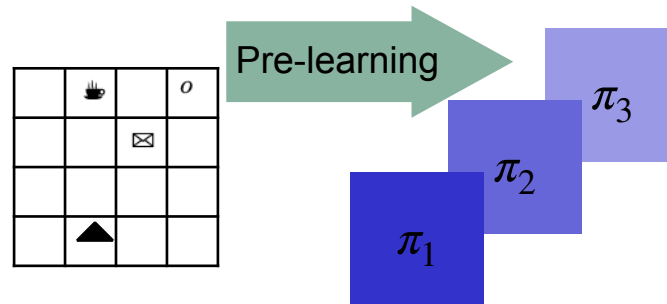
Neural learning of symbolic 'language' allows compositional generalization and test-time optimization

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# Modular learning for improving AI assistants

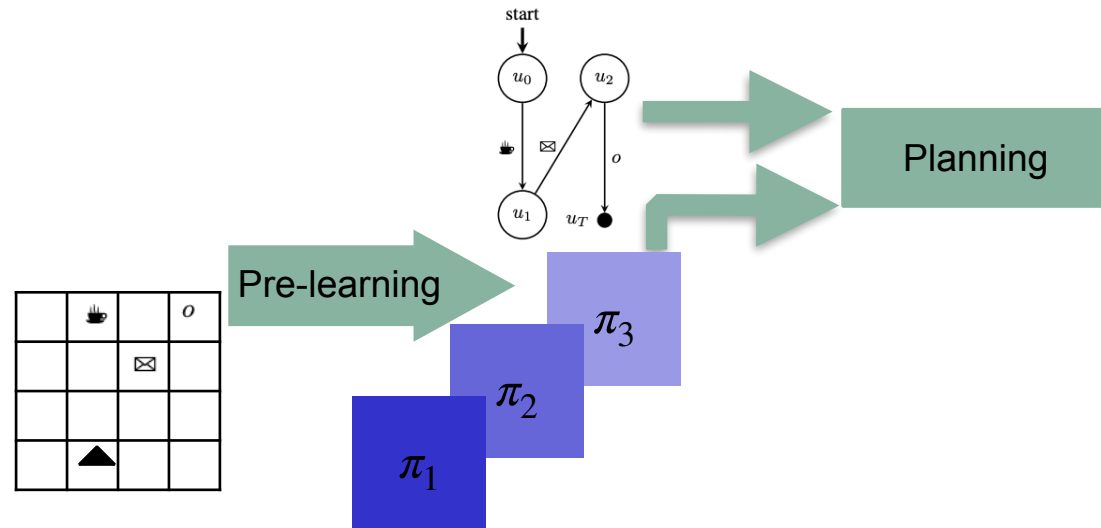
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A possible architecture



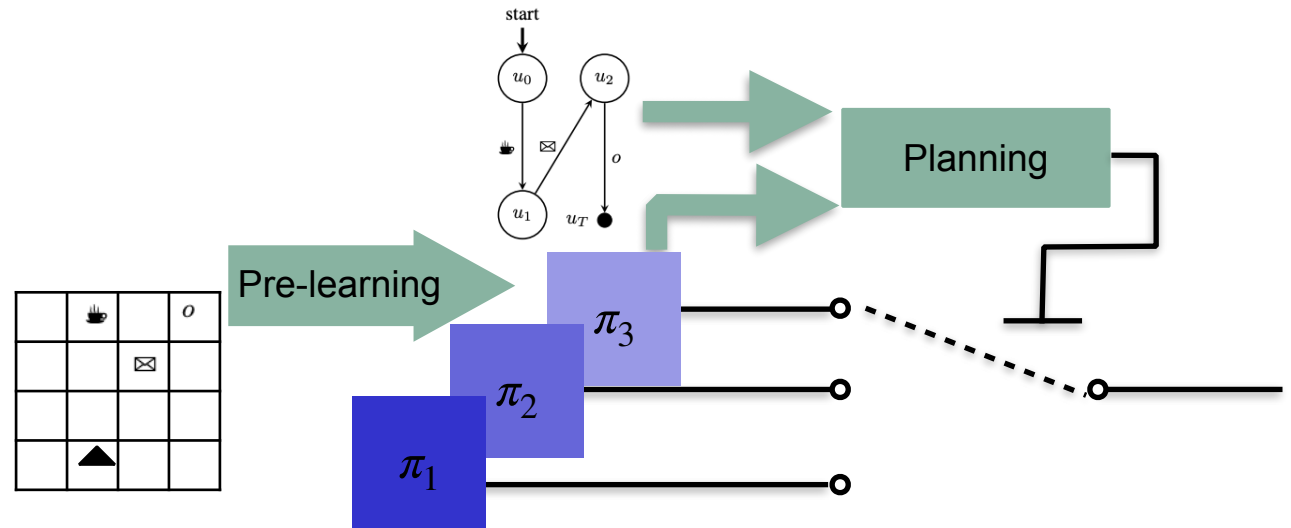
# Modular learning for improving AI assistants

A possible architecture



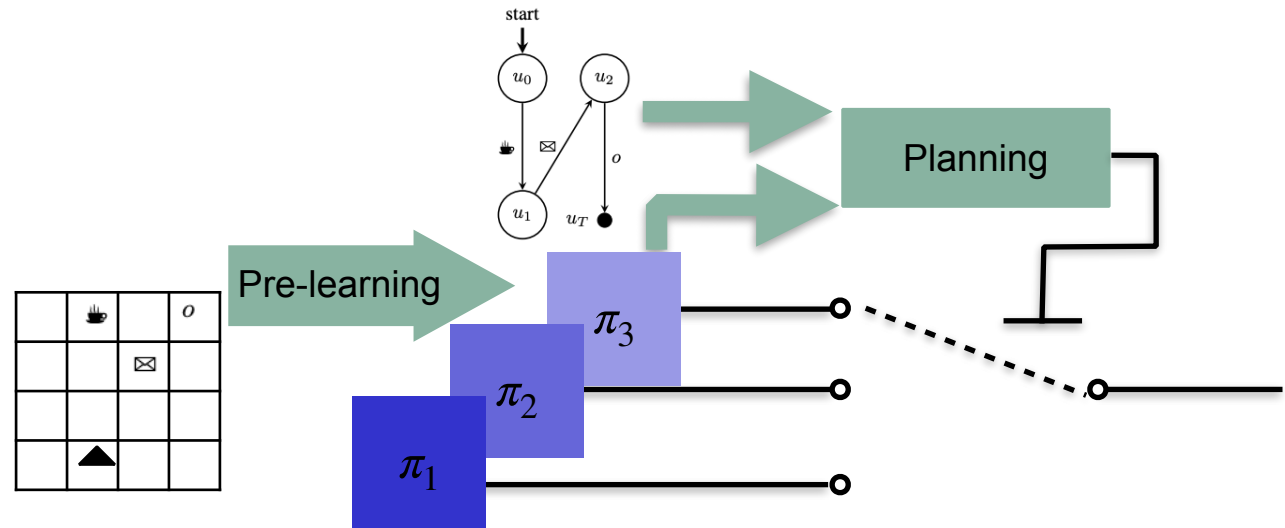
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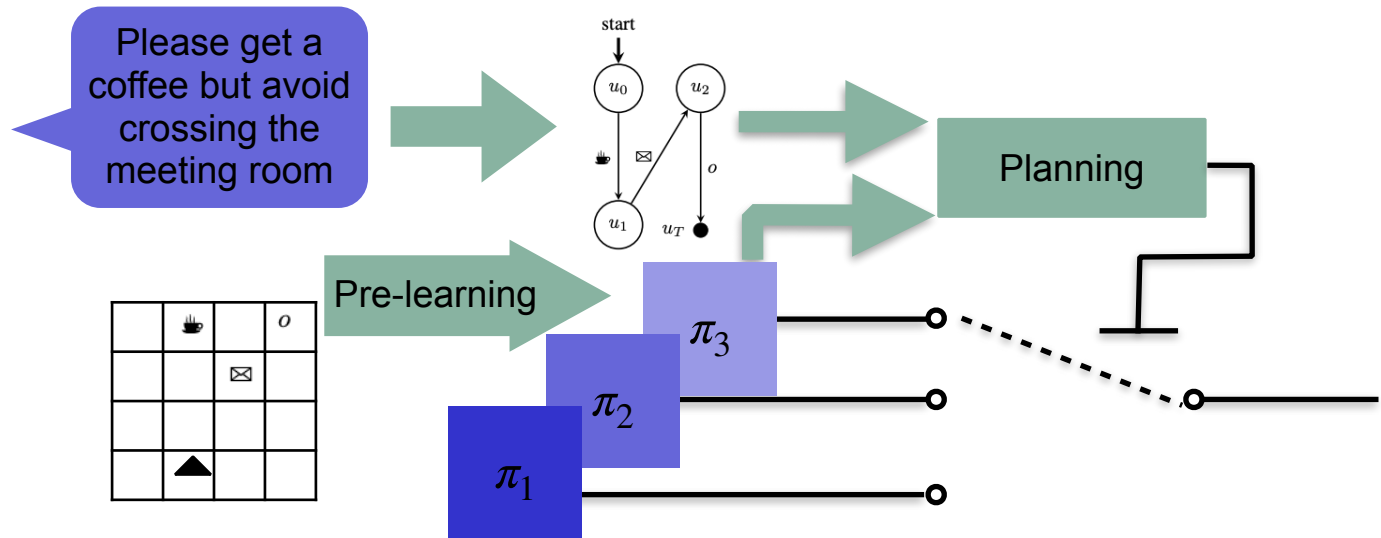


What is still required

- Intuitive instructability (e.g., language) while maintaining predictability
- Compositional algorithms with bounded sub-optimality at scale
- Predictable behavior with real-world sensors
- Study of interpretability and useability of modular systems

# Modular learning for improving AI assistants

A possible architecture

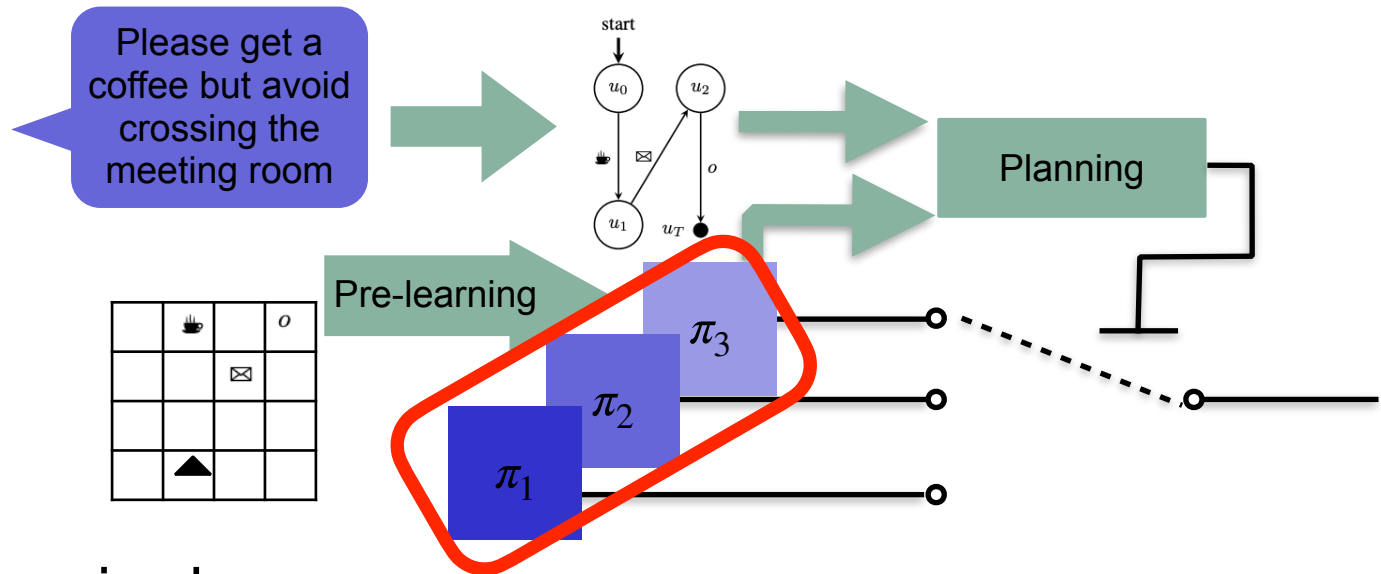


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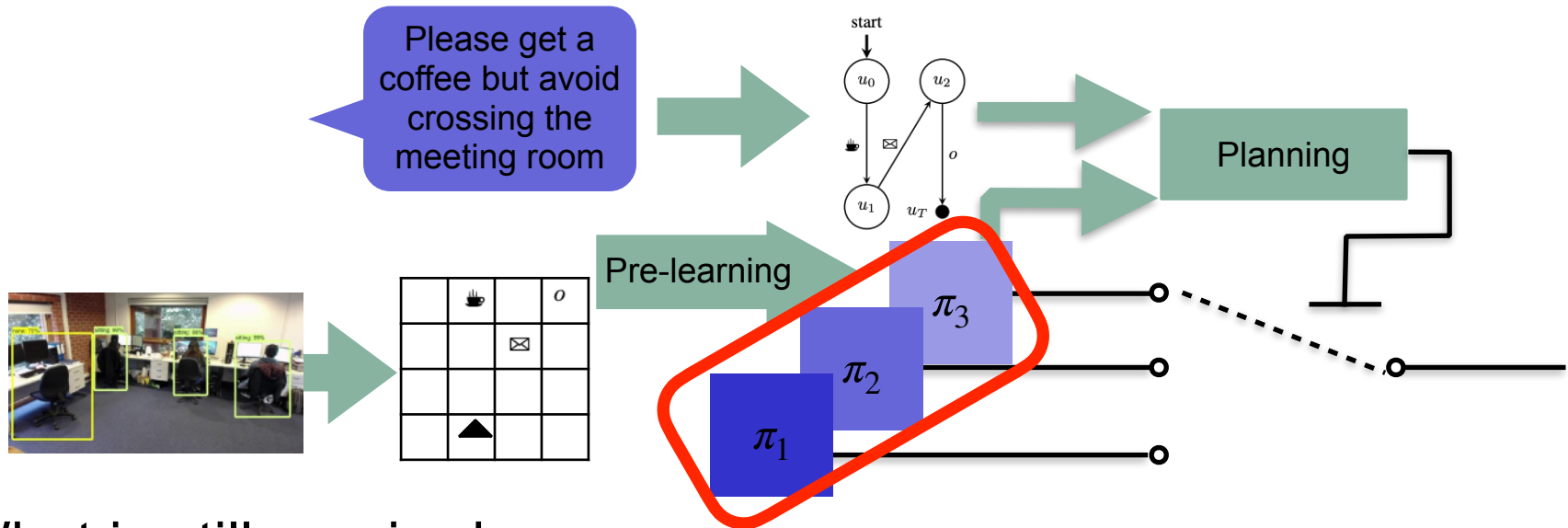


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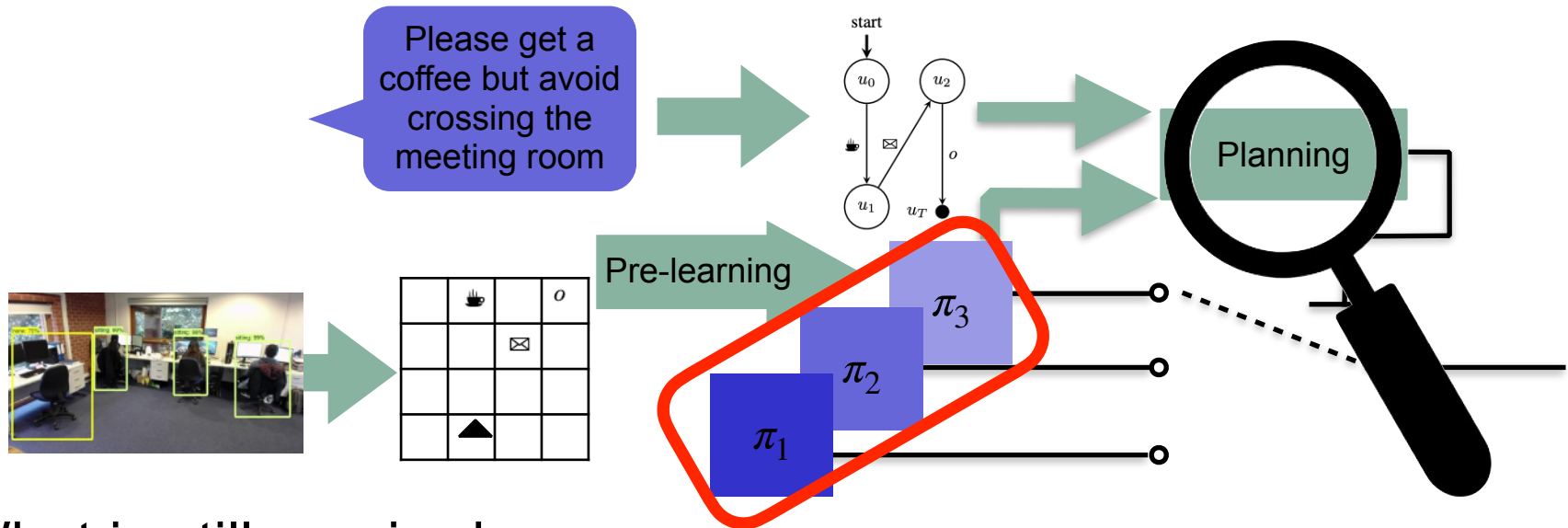
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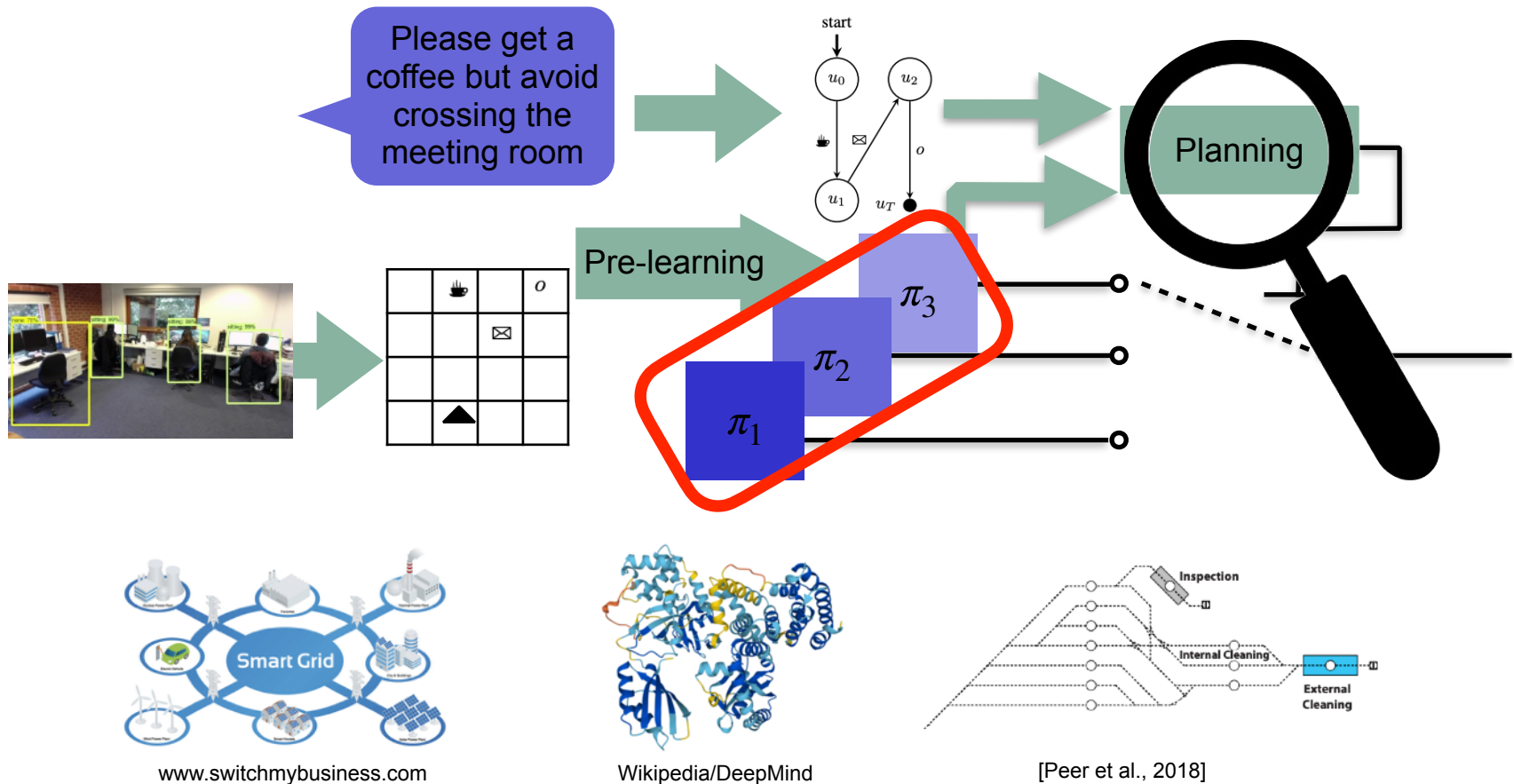
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# Modular learning for improving AI assistants



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# Acknowledgement

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This work received funding from the European Union's Horizon Europe Research and Innovation Programme under grant agreement no. 101119527 (AI4REALNET) and is supported by the action CNS2022-136178 financed by MCIN/AEI/10.13039/501100011033 and by the European Union Next Generation EU/PRTR. This work has been co-funded by MCIN/AEI/10.13039/501100011033 under the Maria de Maeztu Units of Excellence Programme (CEX2021-001195-M). Anders Jonsson is partially supported by the EU ICT-48 2020 project TAILOR (No. 952215), AGAUR SGR, and the Spanish grant PID2019-108141GB-I00. David Kuric acknowledges travel support from the ELISE Network funded by European Union's Horizon 2020 research and innovation programme (GA No 951847).

Views and opinions expressed are those of the author(s) only and do not necessarily reflect those of the European Union. Neither the European Union nor the granting authority can be held responsible for them.



This research was partly funded by the funded by LIFT-project 019.011 which is partly financed by the Dutch Research Council (NWO).

Levi Lelis was supported by the Canada CIFAR AI Chair and NSERC.

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# Thanks for your attention!

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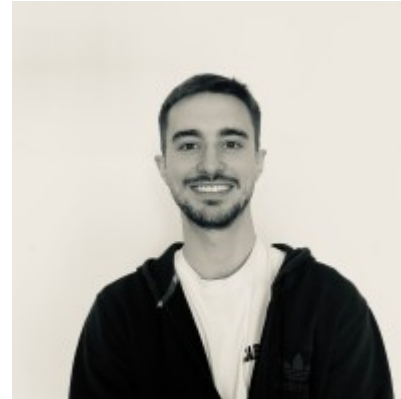
## Collaborators



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Infante Molina  
Universitat Pompeu Fabra



Matthew Macfarlane  
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Felix Schmitt (BCAI)

Vicenç Gómez (UPF)  
Anders Jonsson (UPF)

Clément Bonnet (Ndea)  
Levi Lelis (U. Alberta)

## Questions?